# CONCEPTUAL **MODEL VALUE** CREATION USING ADO*xx*

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# AGENDA

## 1. INTRODUCTION/MODEL VALUE

[Motivation, Positioning of Approach]

## 2. BASLINE/DEFINITIONS

[Terms, Definition, Foundation, Concepts]

## 3. IMPLEMENT MODEL STRUCTURE using ADO*xx*

[Hands-On "Hello World" Model Structure, ADOxx Concepts]

## 4. ENABLE MODEL PROCESSING using ADO*xx*

[Configure/Implement Model Processing Mechanisms/Algorithms, ADOxx Development Concepts]

## 5. APPLICATION CASES

[Case studies and additional resources for development]

## 6. CONCLUSIONS/FURTHER READINGS

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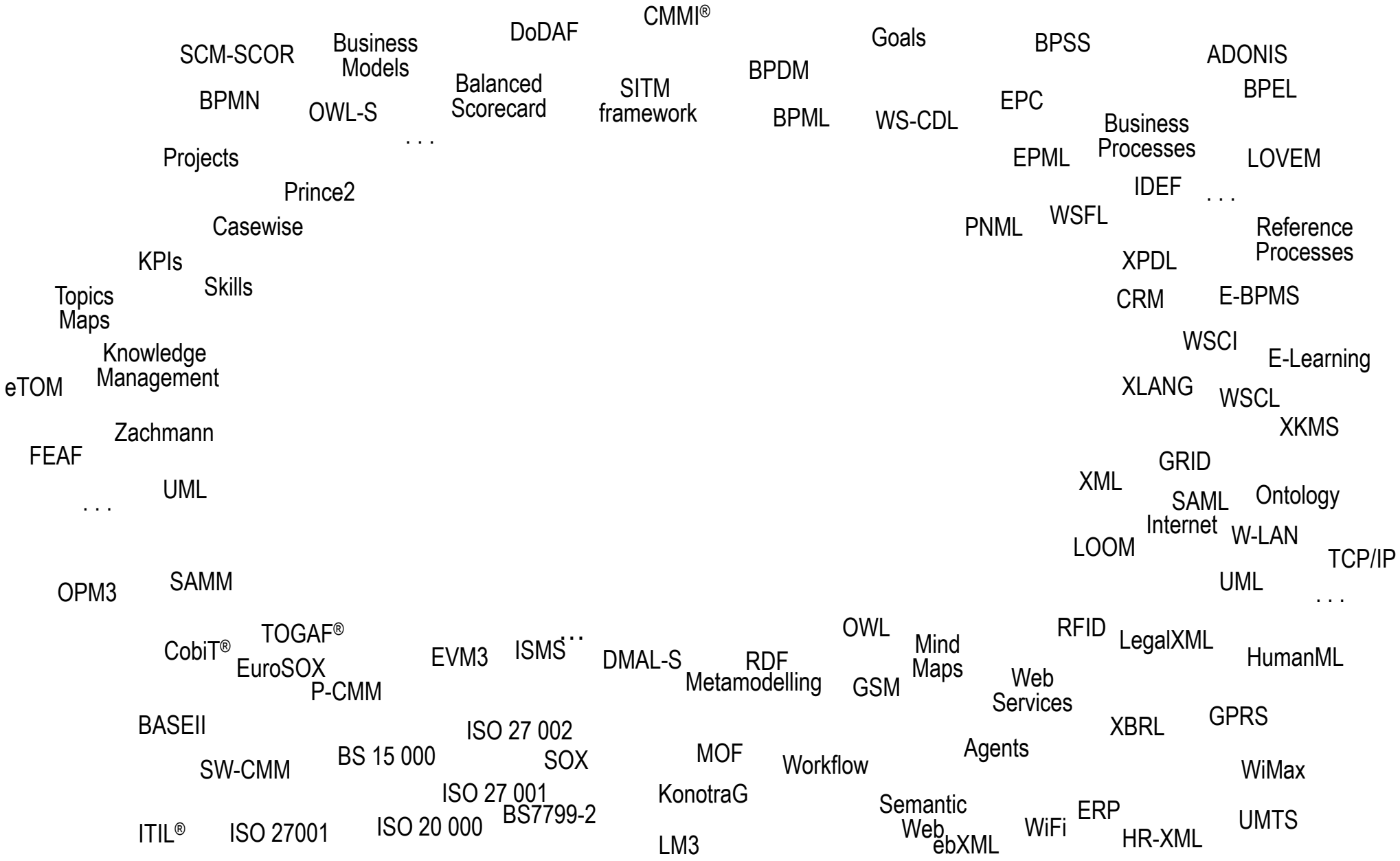
# EXAMPLE FOR MODEL VALUE:
## Enterprise Knowledge Platform as the Result of Modelling

**THE RESULTS OF MODELLING CAN BE USED FOR GENERATING SOFTWARE, BUT ALSO ACT AS A BASIS OF ENTERPRISE KNOWLEDGE PLATFORMS**

HUMAN INTERPRETABLE
MACHINE PROCESSABLE

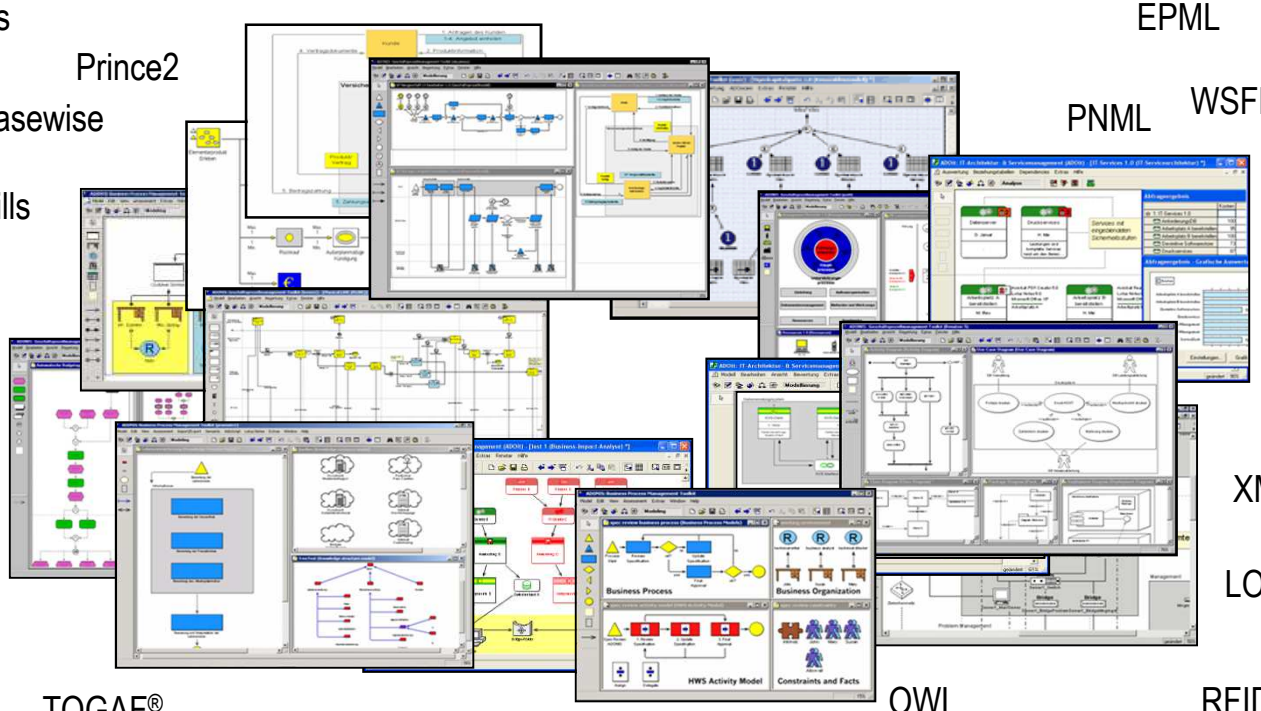
Cf. (Karagiannis, 2012 – Presentation at FInES – "Translating Knowledge Into Growth: Views from ICT Research to Support Future Business Innovation")

# SOME MACHINE-PROCESSABLE FORMATS …




Cf. (Karagiannis and Kühn, 2002; Karagiannis and Höfferer, 2006)

# … FROM AN EDITOR IMPLEMENTATION, TO …



SCM-SCOR
Business Models
DoDAF
CMMI®
Goals
BPSS
ADONIS
BPMN
OWL-S
Balanced Scorecard
SITM framework
BPDM
BPML
WS-CDL
EPC
BPEL
. . .
Business Processes
Projects
EPML
LOVEM
Prince2
IDEF
. . .
Casewise
WSFL
PNML
Reference Processes
KPIs
XPDL
Skills
Topics Maps
CRM
E-BPMS
WSCI
Knowledge Management
E-Learning
eTOM
XLANG
WSCL
Zachmann
XKMS
FEAF
GRID
XML
UML
SAML
Ontology
. . .
Internet
W-LAN
LOOM
TCP/IP
OPM3
SAMM
UML
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TOGAF®
OWL
RFID
CobiT®
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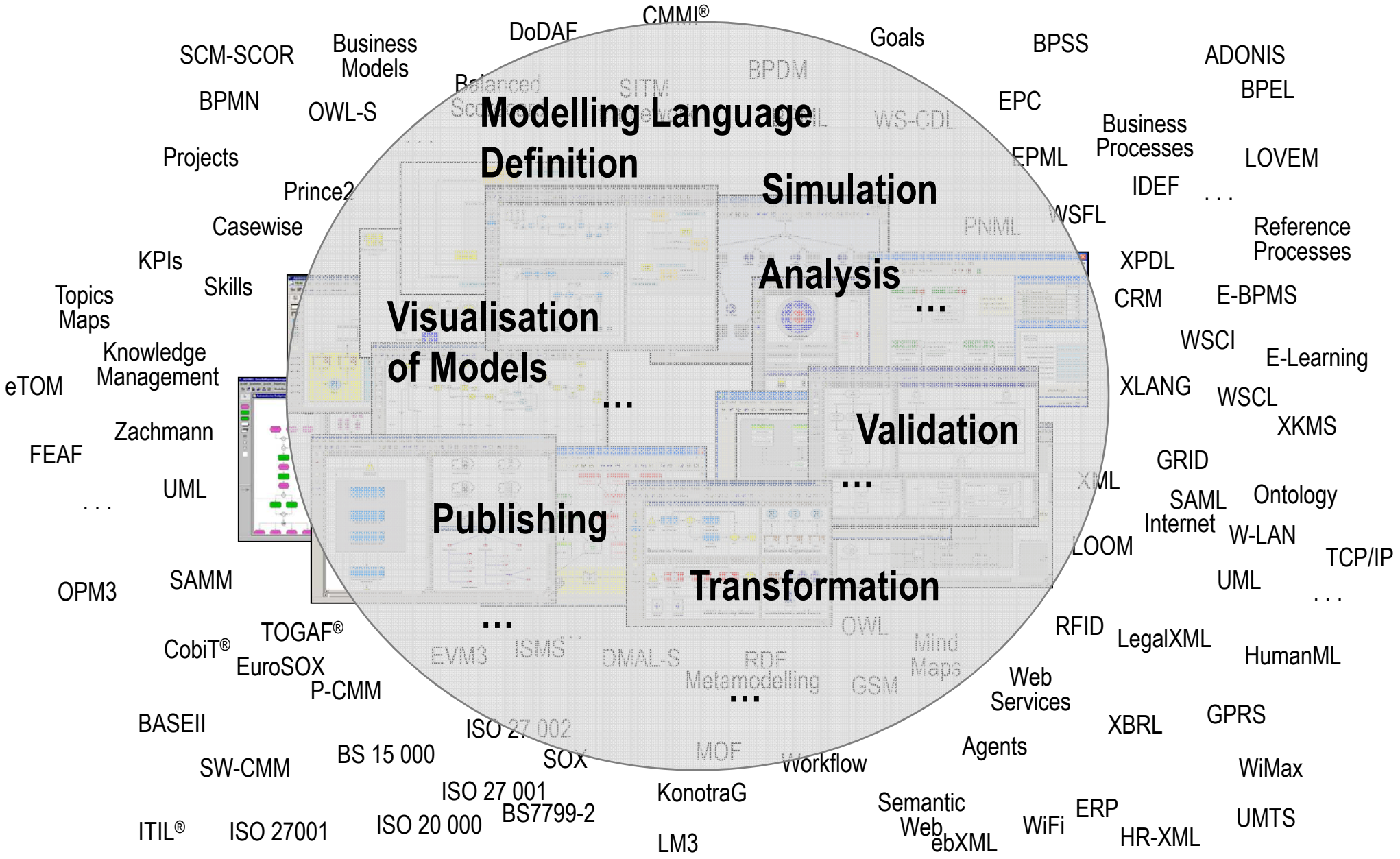
Mind Maps
LegalXML
EuroSOX
EVM3
ISMS
DMAL-S
RDF
HumanML
P-CMM
Metamodelling
GSM
Web Services
BASEII
ISO 27 002
XBRL
GPRS
BS 15 000
SOX
MOF
Agents
SW-CMM
Workflow
WiMax
ISO 27 001
KonotraG
Semantic Web
ERP
BS7799-2
ISO 20 000
WiFi
UMTS
ITIL®
ISO 27001
ebXML
HR-XML
LM3

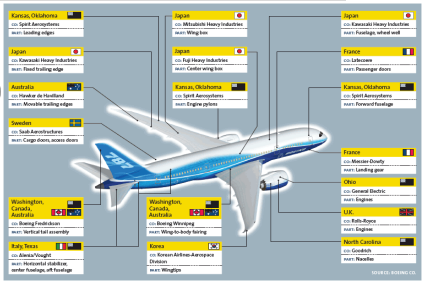
Cf. (Karagiannis and Kühn, 2002; Karagiannis and Höfferer, 2006)

# … TO FULL-FLEDGED MODELLING TOOL SUPPORT.




Cf. (Karagiannis and Kühn, 2002; Karagiannis and Höfferer, 2006)

# SCENARIO: INTEGRATED SUPPLY CHAIN SIMULATIO



## Bringing the parts together in Everett

Major parts traveling to Everett — Everett
City of origin
Pieces traveling to be assembled into larger parts

**SCM-SCOR**

**Workflow**

**KPIs**

FROM ASIA

Vertical fin leading edge and rudder shipped from **China** to **Fredericksen**

Wing-to-body fairing panels

Tail cone shipped from **South Korea** to **Everett**

Wings flown from **Japan** to **Everett**

Wing box assembled

Wing-tip pieces shipped from South Korea to Japan

Fuselage sections flown from **Japan** to **Charleston**

FROM AUSTRALIA

Movable trailing edges and inboard flaps shipped to **Everett**

Vertical fin assembled in **Fredericksen** and trucked to **Everett**

Nacelles sent from **Chula Vista*** to **Everett**

FROM THE MIDWEST

Nose section assembled in Wichita and flown to Everett

Engine pylons moved by rail from **Wichita** to **Everett**

Movable leading edges moved by rail from **Tulsa** to **Everett**

Pylon fairing main landing gear doors moved by rail to **Everett**

Wing-to-body fairing assembly moved by rail to **Charleston**

FROM EUROPE

Horizontal stabilizer flown from **Italy** to **Everett**

Main landing gear flown from **Gloucester** to **Everett**

Forward cargo door from **Linköping** to **Wichita**

Nose landing gear from **Gloucester** to **Wichita**

Aft cargo door from Linköping to Italy

Fuselage sections from Italy flown to Charleston

FROM THE SOUTHEAST

Mid- and rear- fuselage sections assembled in **Charleston** and flown to **Everett**

Rear-fuselage assembled

Midfuselage assembled

Source: Boeing documents

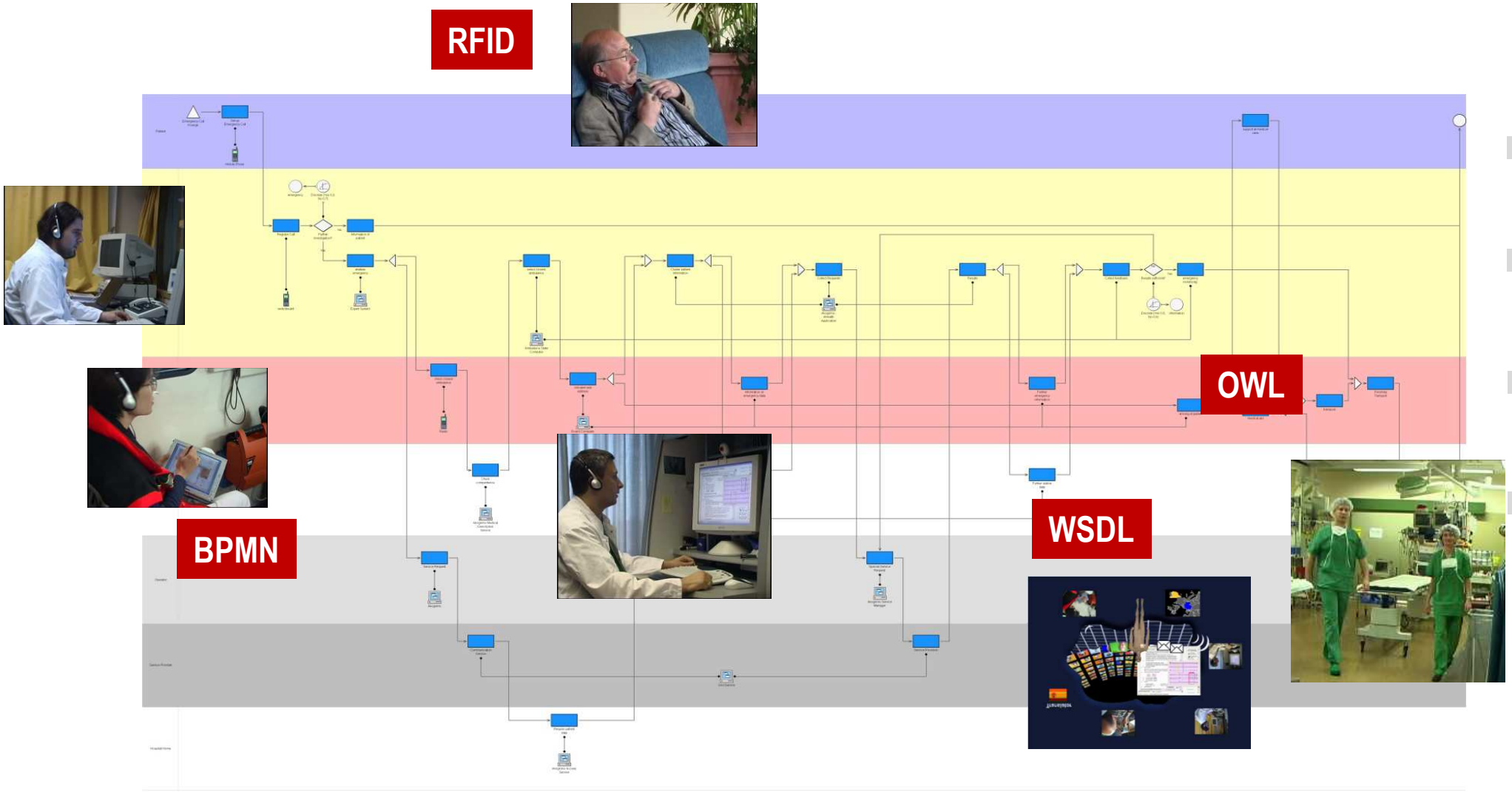
NOTE: * Likely assembly site, headquarters of Goodrich Aerostructures

REPORTING BY DOMINIC GATES / THE SEATTLE TIMES
GRAPHICS BY MARK NOWLIN / THE SEATTLE TIMES

787 Dreamliner Manufacturing Reference: Seattle Times "Boeing 787: Build globally, assemble locally" Originally published September 11, 2005
URL: http://seattletimes.com/html/businesstechnology/2002484189_787globalintro11.html

# SCENARIO: MOBILE EHEALTH ANALYSIS AND SIMULATION

## AKOGRIMO Project

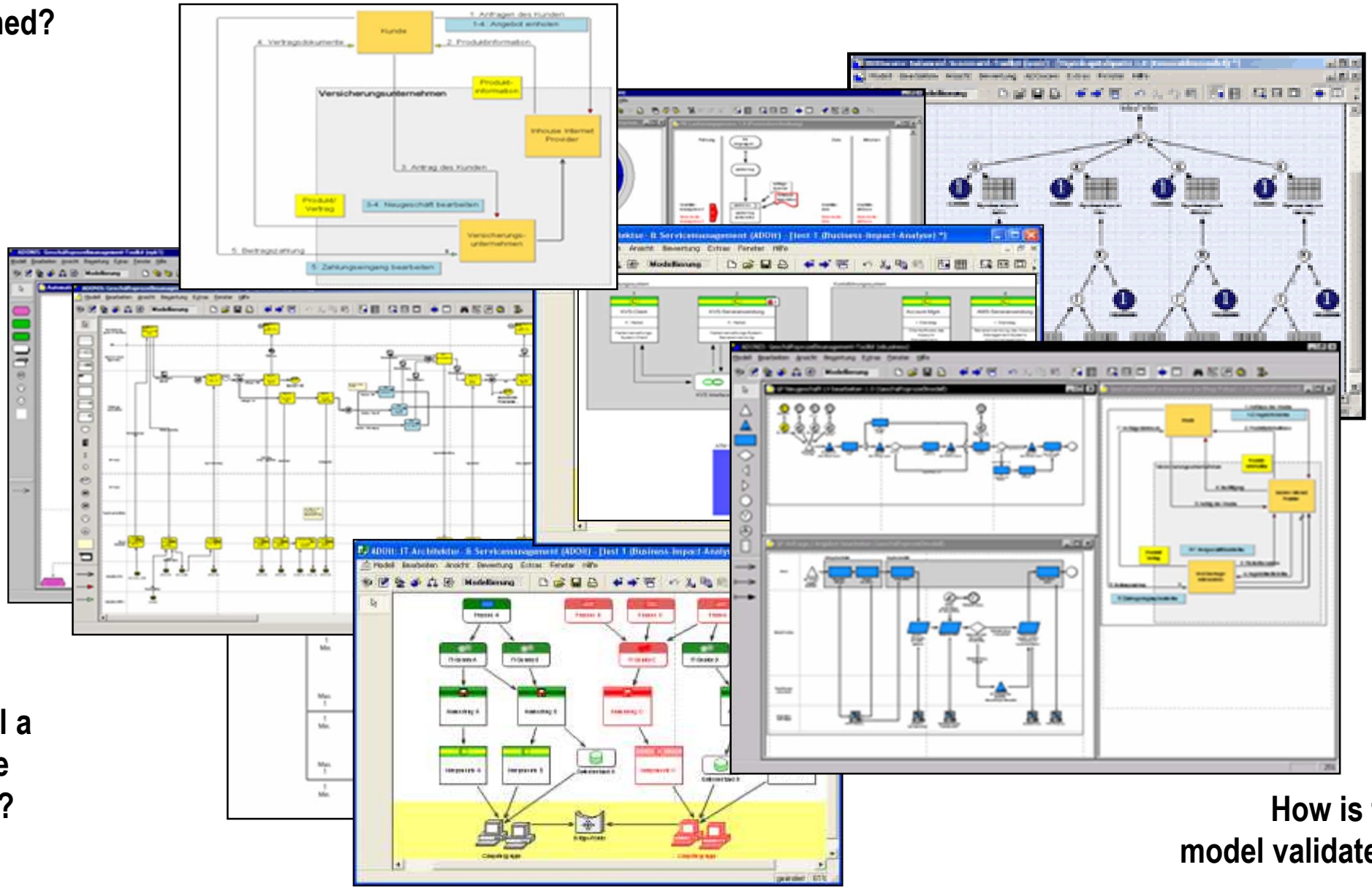



E-health scenario, for more information see video on
http://www.mobilegrid.org

# THE NECESSARY INFORMATION FOR MODEL PROCESSING

**What data is contained?**

**Which algorithms should be applied?**




**What will a model be used for?**

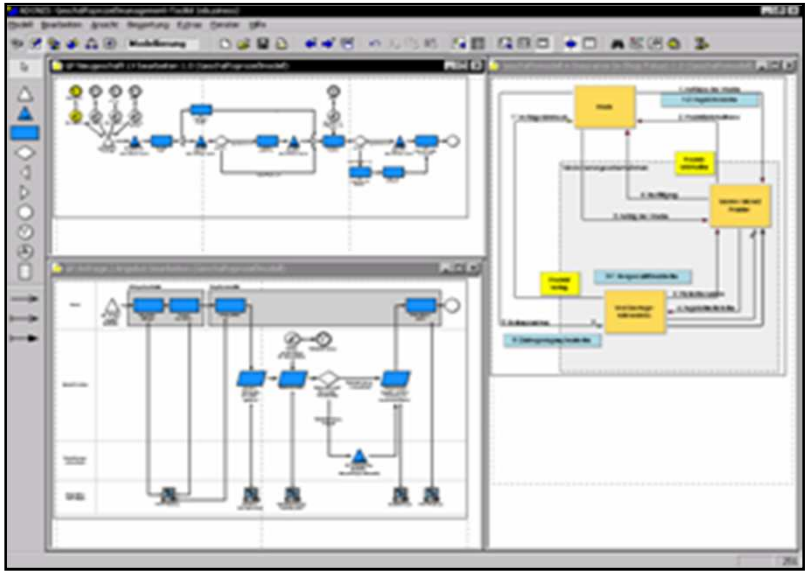
**How is the model validated?**

# SOME FUNCTIONALITIES OF MODELLING TOOLS

Visualisation of models

User interaction like: drag and drop, zoom, grid snap, print, etc.

Simulation of models



Modelling language definition

Publishing in multiple formats

Transformation of models

Exchange of models

Analyse models and evaluate the results

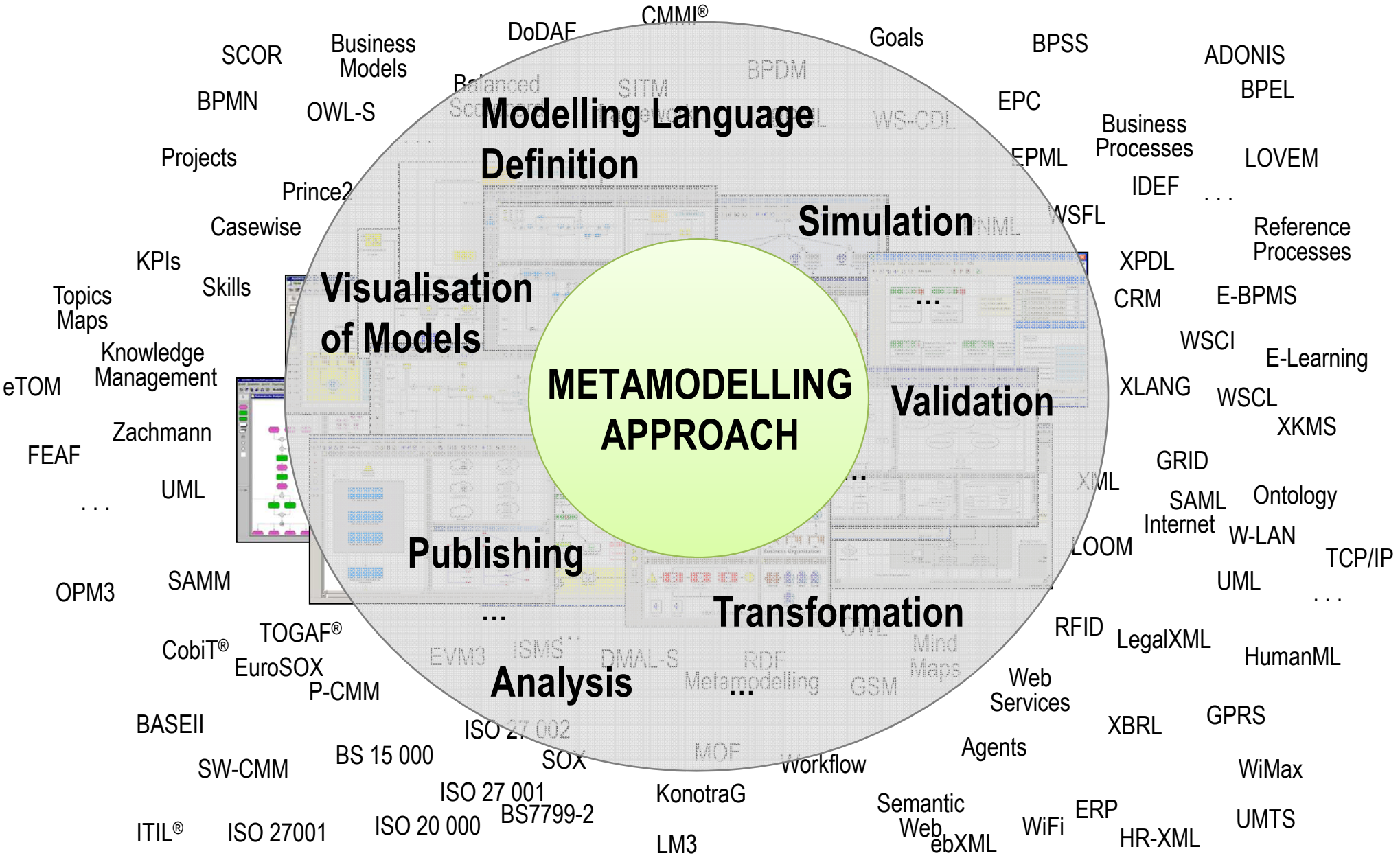
User access rights

Storage and Manipulation of Models

Security and Safety

Cf. (Karagiannis and Kühn, 2002; Karagiannis and Höfferer, 2006; Fill, 2009)

# A METAMODEL-BASED REALISATION APPROACH




Cf. (Karagiannis and Kühn, 2002; Karagiannis and Höfferer, 2006)

# SIXTEEN REASONS OTHER THAN PREDICTION TO BUILD MODELS

1. Explain (very distinct from predict)
2. Guide data collection
3. Illuminate core dynamics
4. Suggest dynamical analogies
5. Discover new questions
6. Promote a scientific habit of mind
7. Bound (bracket) outcomes to plausible ranges
8. Illuminate core uncertainties.
9. Offer crisis options in near-real time
10. Demonstrate tradeoffs / suggest efficiencies
11. Challenge the robustness of prevailing theory through perturbations
12. Expose prevailing wisdom as incompatible with available data
13. Train practitioners
14. Discipline the policy dialogue
15. Educate the general public
16. Reveal the apparently simple (complex) to be complex (simple)

**Joshua M. Epstein (2008)**

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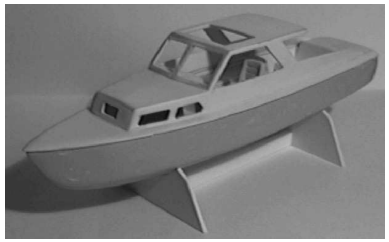
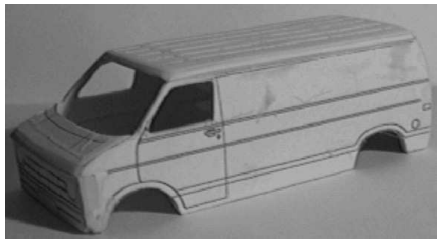
# MODEL DEFINITIONS

- **Model as mappings of reality**

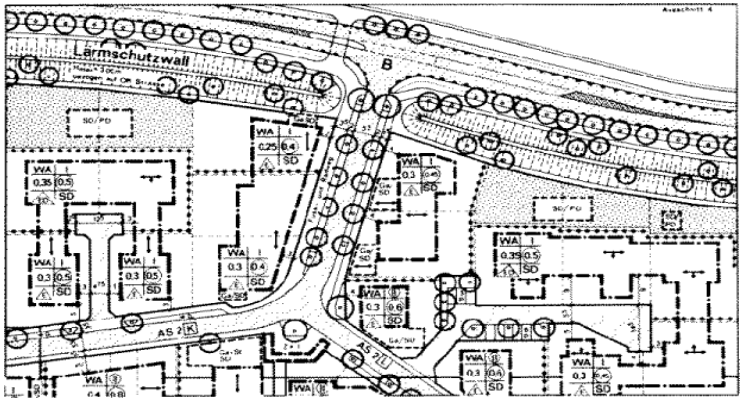
  *…models as mappings of parts of reality for a particular purpose…*

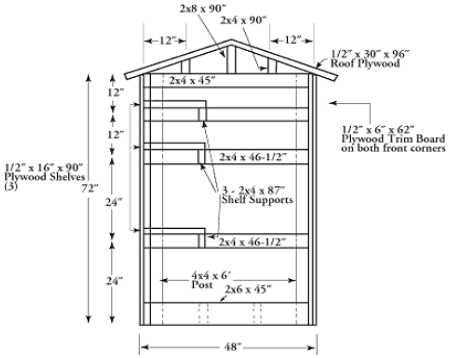




- **Model as a construction**

  *...the result of a construction of a modeler who declares for model users a representation of an original as significant at a given time using a language…*




(Source: Schütte and Becker, 1998)

# MODEL WITH DIFFERENT VALUES

Representation Characteristic

*"Models as a representation of natural or artifical originals, that again can be models." [1] (translated)*

Abstraction Characteristic

*"Models in general do not capture all attributes of the represented original, but only those that seem relevant to the modeller or model user."[1] (translated)*

Pragmatic Characteristic

*Models meet their substituion function for specific subjects, within a pre-determined time interval and with limitations on defined intellectual and/or real operations. [1] (translated)*

Source: Stachowiak 1973

# TERMS/DEFINITIONS USED

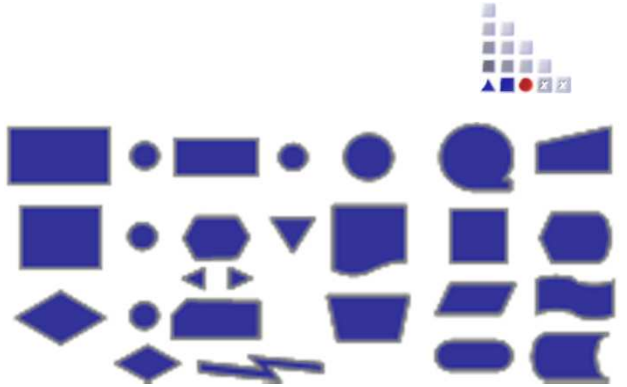
- **Modelling Language:**
  Modelling constructs (object types) and their relations (relation types) to each other to declare a model.

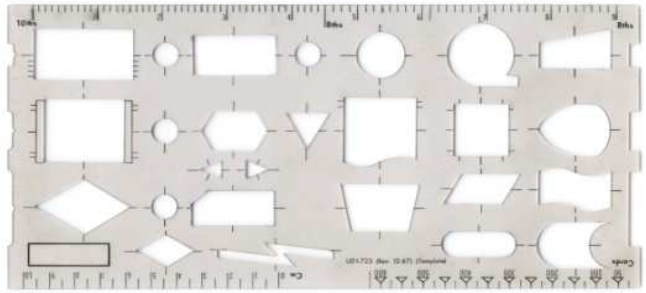
- **Metamodel:**
  The model of the syntax of the modelling language

- **Meta$^2$ Model:**
  Model of abstract syntax of a language to describe meta models.

- **Modelling Technique:**
  A modelling language and proceeding instructions for creation of a model in this modelling language.

- **Mechanisms und Algorithms:**
  Provision of functionalities to process models such as manipulation, visualisation, query, transformation or simulation depending on the modelling language and modelling procedure.





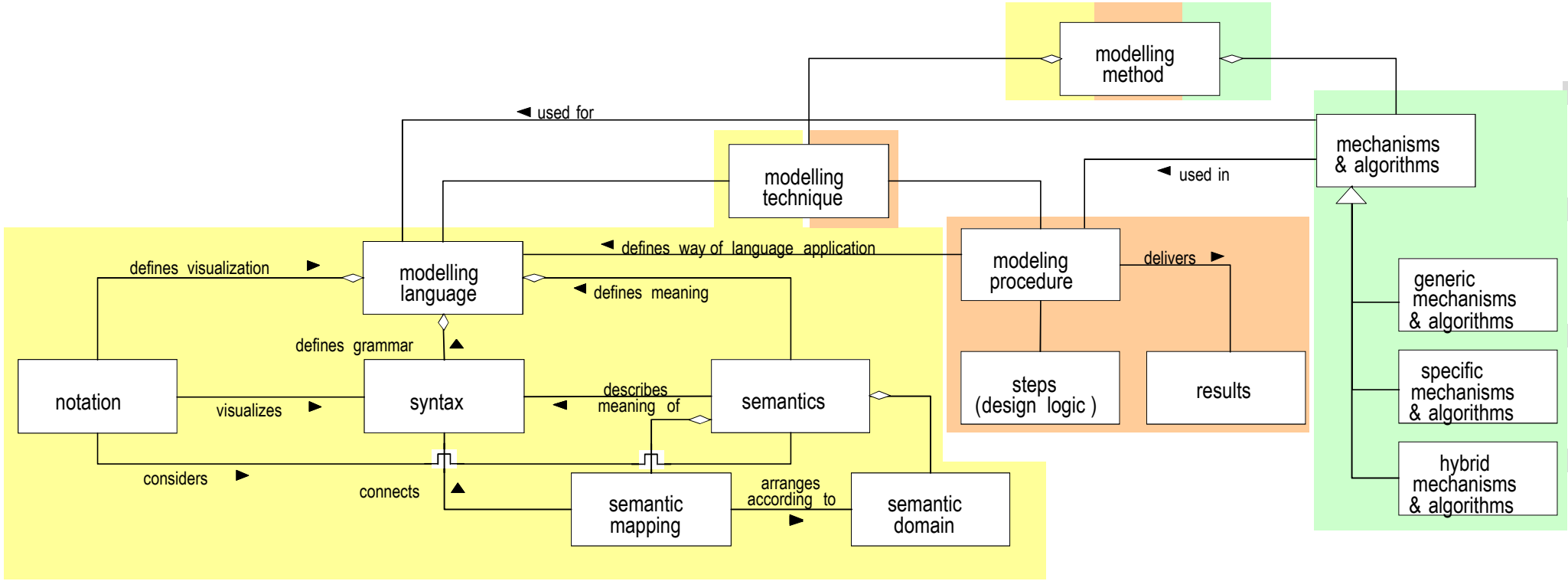

Cf. (Karagiannis and Kühn, 2002; Karagiannis and Höfferer, 2006; Kühn 2004; Karagiannis and Visic, 2011)

Pictures [SXC]

# META MODELS APPLICATION SCENARIOS

| Application Scenario of Models |
| --- |
| Enterprise Modelling |
| Business Rules and eContracts |
| Decision Support and Case handling |
| Business Process & Workflow Management |
| Information Systems Architecture and System Configuration |
| Requirements Engineering |
| Knowledge  Representation |
| Data Processing, Data Management and Data Integration |

# GENERIC CONCEPT MODEL SPECIFICATION FRAMEWORK




Reference: Karagiannis, D., Kühn, H.: „Metamodelling Platforms“. In Bauknecht, K., Min Tjoa, A., Quirchmayer, G. (Eds.): Proceedings of the Third International Conference EC-Web 2002 – Dexa 2002, Aix-en-Provence, France, September 2002, LNCS 2455, Springer, Berlin/Heidelberg, p. 182 ff.

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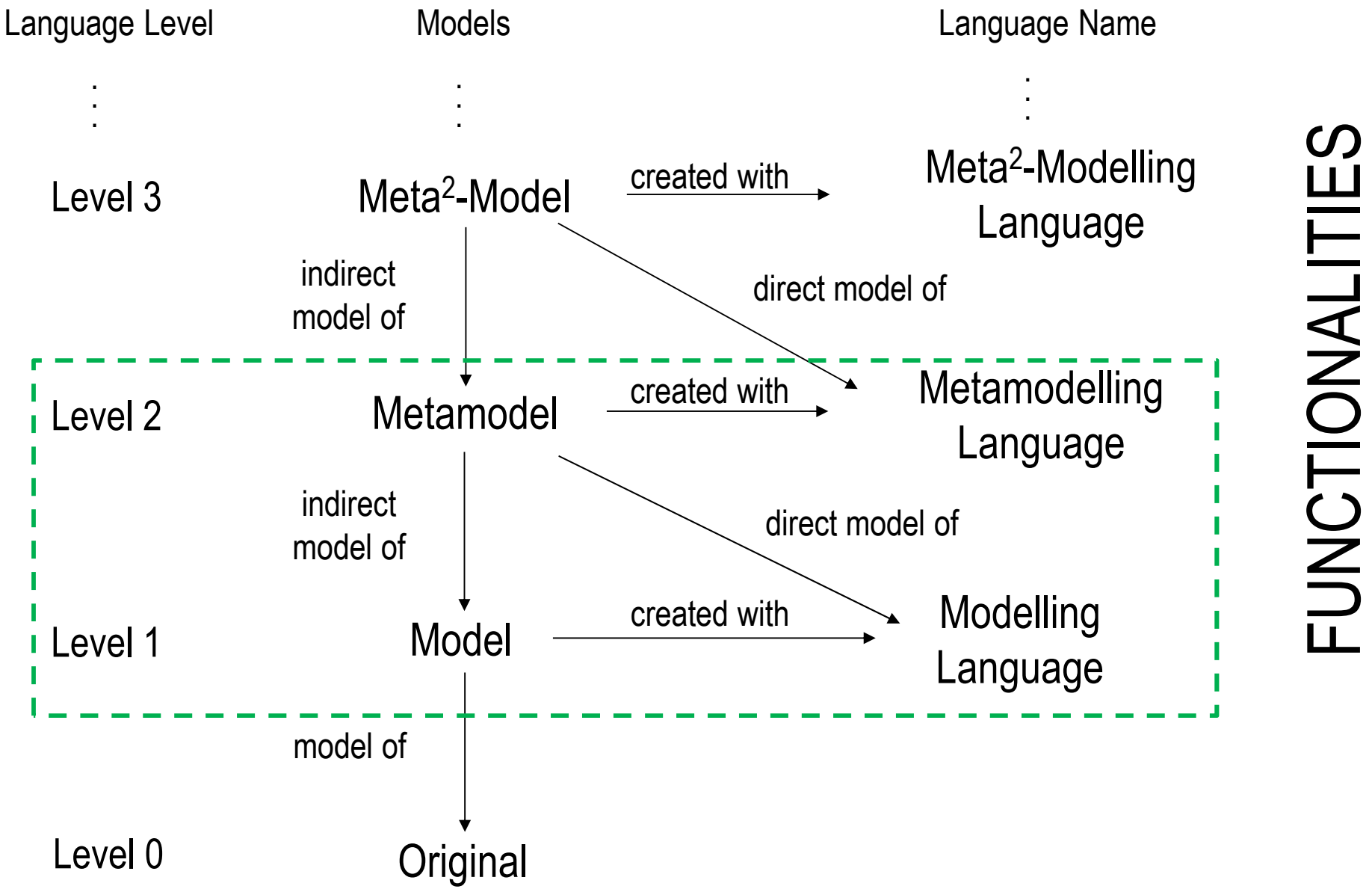
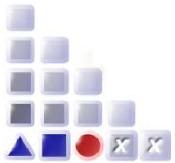
# DEFINITION OF MODEL STRUCTURE AND FUNCTIONALITIES



# ADOxx PLATFORMS HIERARCHY

ADOxx Developer

developed by



ADOxx Meta$^2$ Model

developed in

C++

Instance of

Meta Model

developed by

**ADOxx Meta Model**

Inherited from

Developer

developed by

**Specific Meta Model**

developed in

ALL

Instance of

User

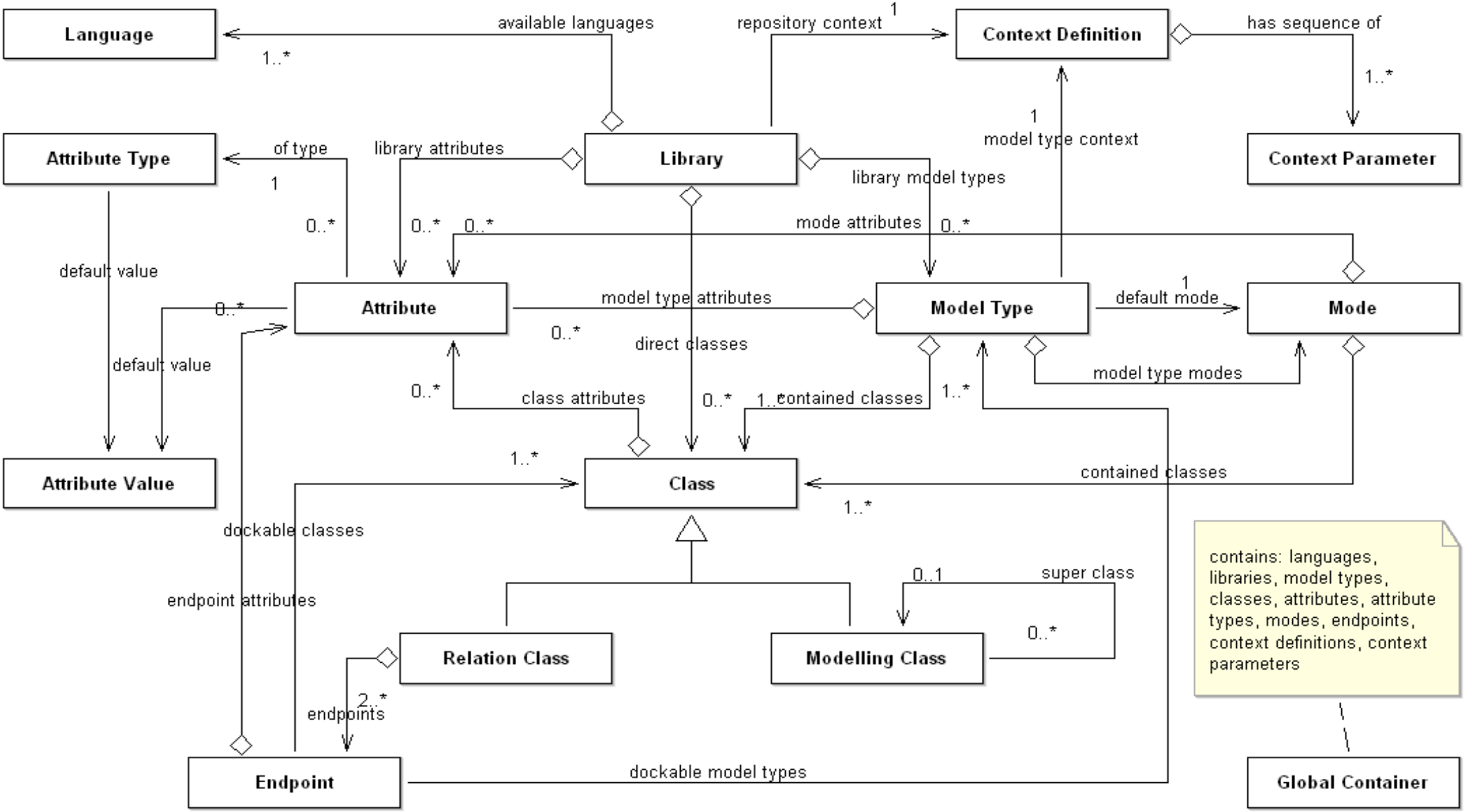
created by

Model

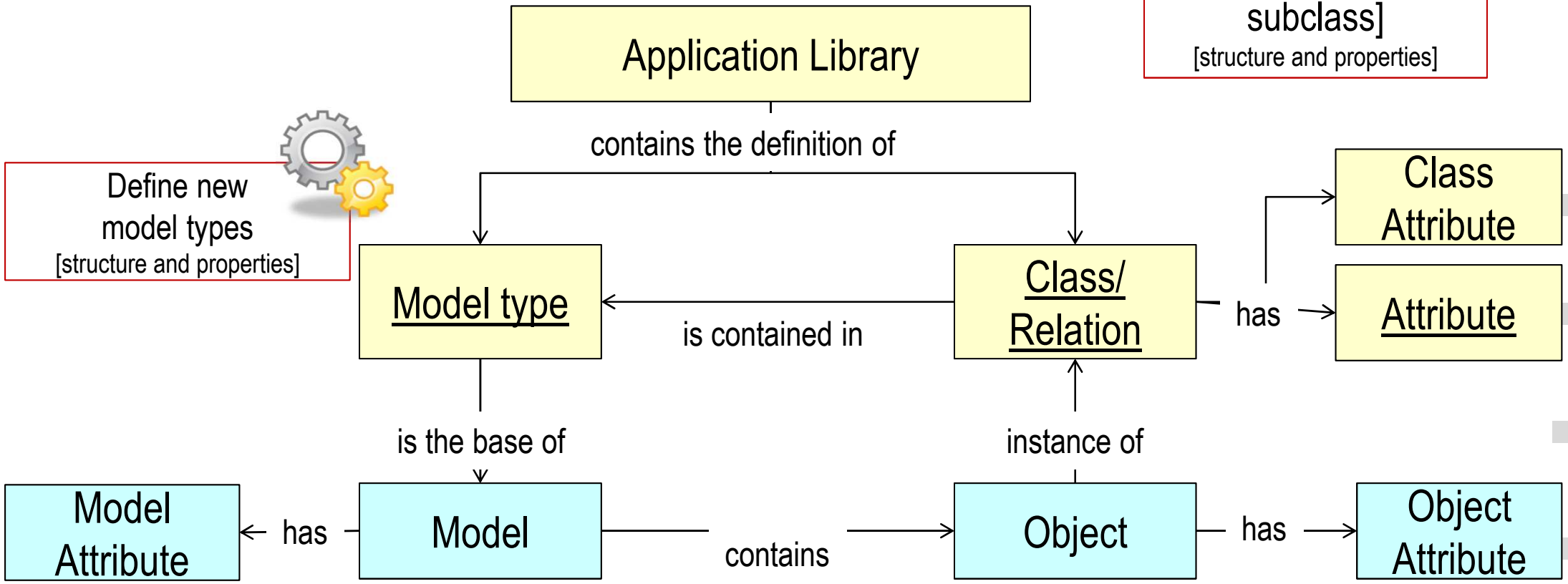
described in

ADL

# ADOxx META²-MODEL



# THE ADOXX LIBRARY CONCEPT: APPLICATION LIBRARY




**Model Types:** A model type is a well-defined sub collection of classes and relation classes of a meta model.

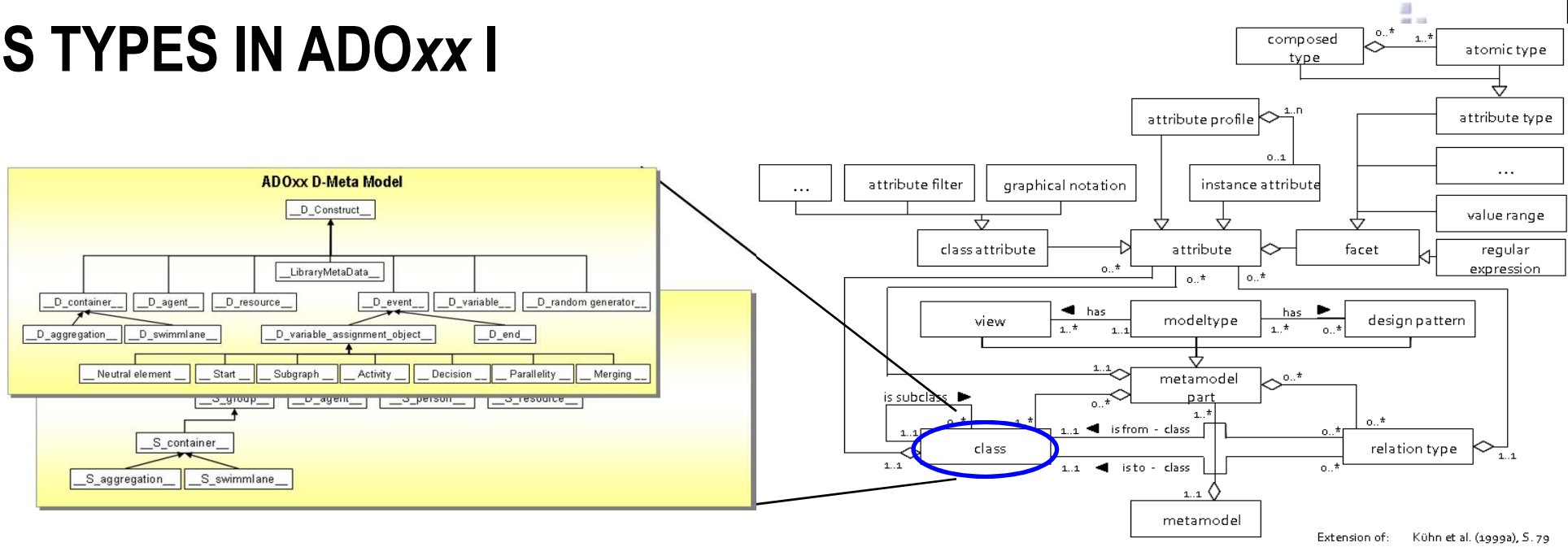
**Classes:** A class is a construct that is used as a template to create objects of that class. The objects of a class are alternatively called "instances"

**Attributes:** An attribute is a property of a modelling construct such as a model, object or relation. Each attribute has a type and a value.

**Relations:** A relation class is a construct that is used as a template to create relations between objects. A relation class is defined between classes. A relation is always a directed connection between objects, i.e. each relation has a from-side and a to-side.

Cf. (Junginger et al., 2000; Kühn, 2004; Fill, Redmond, Karagiannis, 2012)

# CLASS TYPES IN ADO*xx* I




- **Pre-defined Abstract Classes (ADOxx meta model class)**
  - Pre-defined abstract classes are classes that are provided by ADOxx with a given semantic and basic syntax in form of attributes. They can be used to inherit the pre-defined syntax and the attributes to either self-defined abstract classes or to classes.
  - ADOxx functionality that is provided for the pre-defined abstract classes can be used for any inherited concrete class. Hence pre-defined and provided ADOxx functionality is consumed due to inheritance of such pre-defined abstract classes.
  - Pre-defined abstract classes are the ADOxx meta model, hence they exist in every meta model based on ADOxx.
  - Nomenclature: __ Class Name __

# CLASS TYPES IN ADO*xx* II

Define new classes [abstract | concrete | subclass]
[structure and properties]

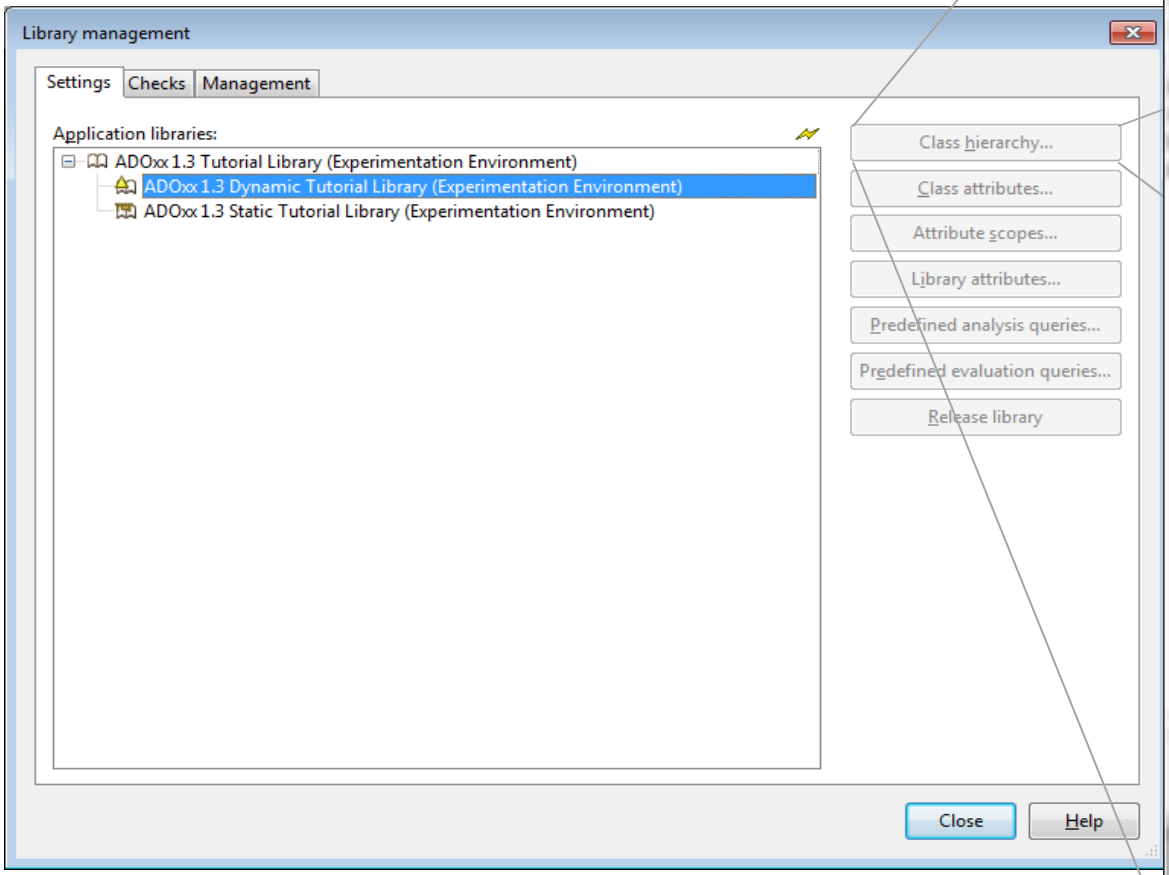
- **Abstract Classes**
  - Abstract classes are self-defined classes enabling to structure the meta model and define syntax in form of attributes and semantic, which is inherited by sub-classes.
  - Abstract classes either inherit from the root class of the meta model, or from any other class of the meta model. Hence, they inherit the behaviour from their super-class – which is often a pre-defined abstract class from the ADOxx meta model.
  - Abstract classes enable an efficient meta model, hence they may not be in every ADOxx meta model.
  - Nomenclature: _ Class Name _
- **(Concrete) Classes**
  - Classes are self-defined classes defining a concrete modelling class that can be used, when applying the corresponding modelling language. Hence all model objects in every model created on ADOxx is an instance of a class.
  - Classes inherit the semantic and the attributes from the Pre-defined abstract class and additionally - in case of inheriting - from the abstract class.
  - Classes enable the realisation of a concrete meta model.
  - Nomenclature: Class Name

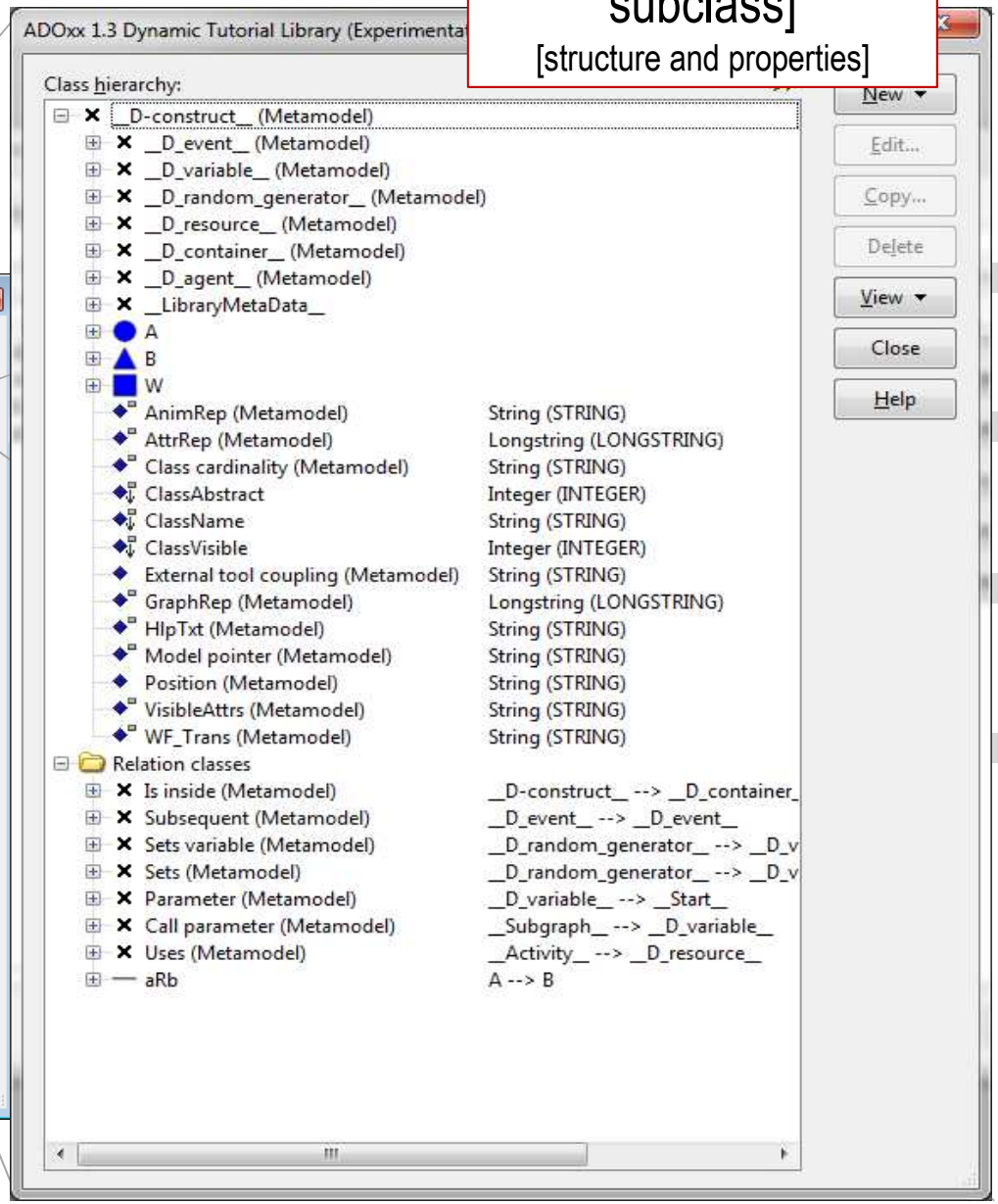
Cf. (Fill, Redmond, Karagiannis, 2012)

# DEMONSTRATION: CLASS DEFINITION I

1. Open the Library Management Component
2. Expand the Application Library and select the library
3. Press “Class Hierachy” to add/delete/copy classes

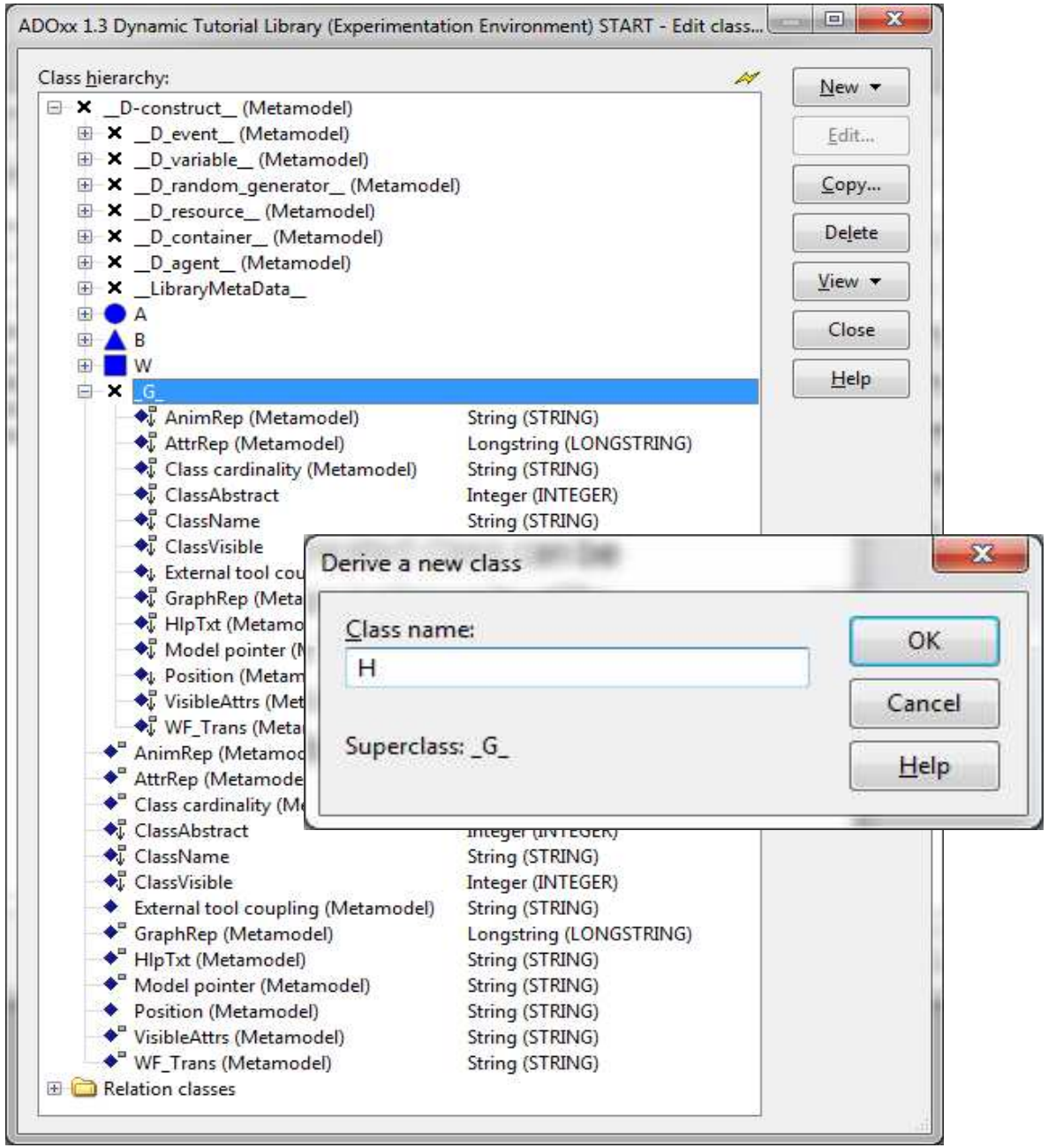
Define new classes [abstract | concrete | subclass]
[structure and properties]



# DEMONSTRATION: CLASS DEFINITION II

Define new classes [abstract | concrete | subclass]
[structure and properties]



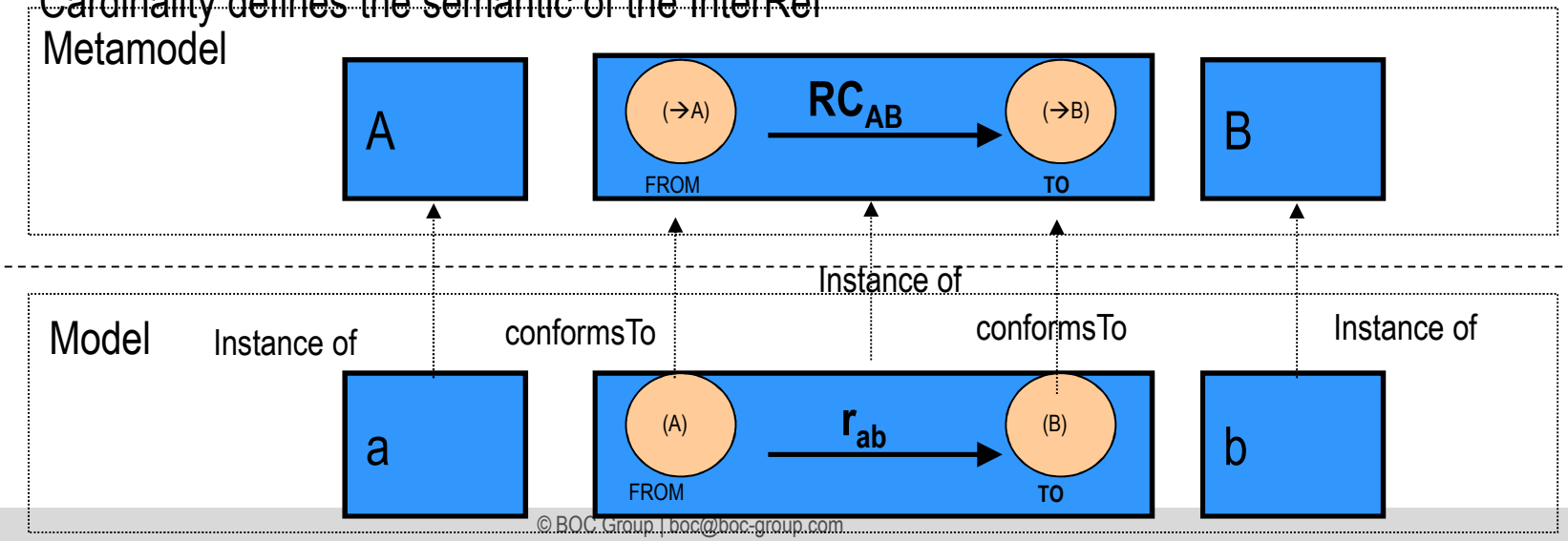

1. Add a new concrete class below the abstract element that is used to define a concrete class
2. Select the abstract class, click “New” -> “New class”
3. Name the new class

The new created class can be identified on instance level by the “Name” attribute. This attribute is automatically/implict available for each class

# RELATION TYPES

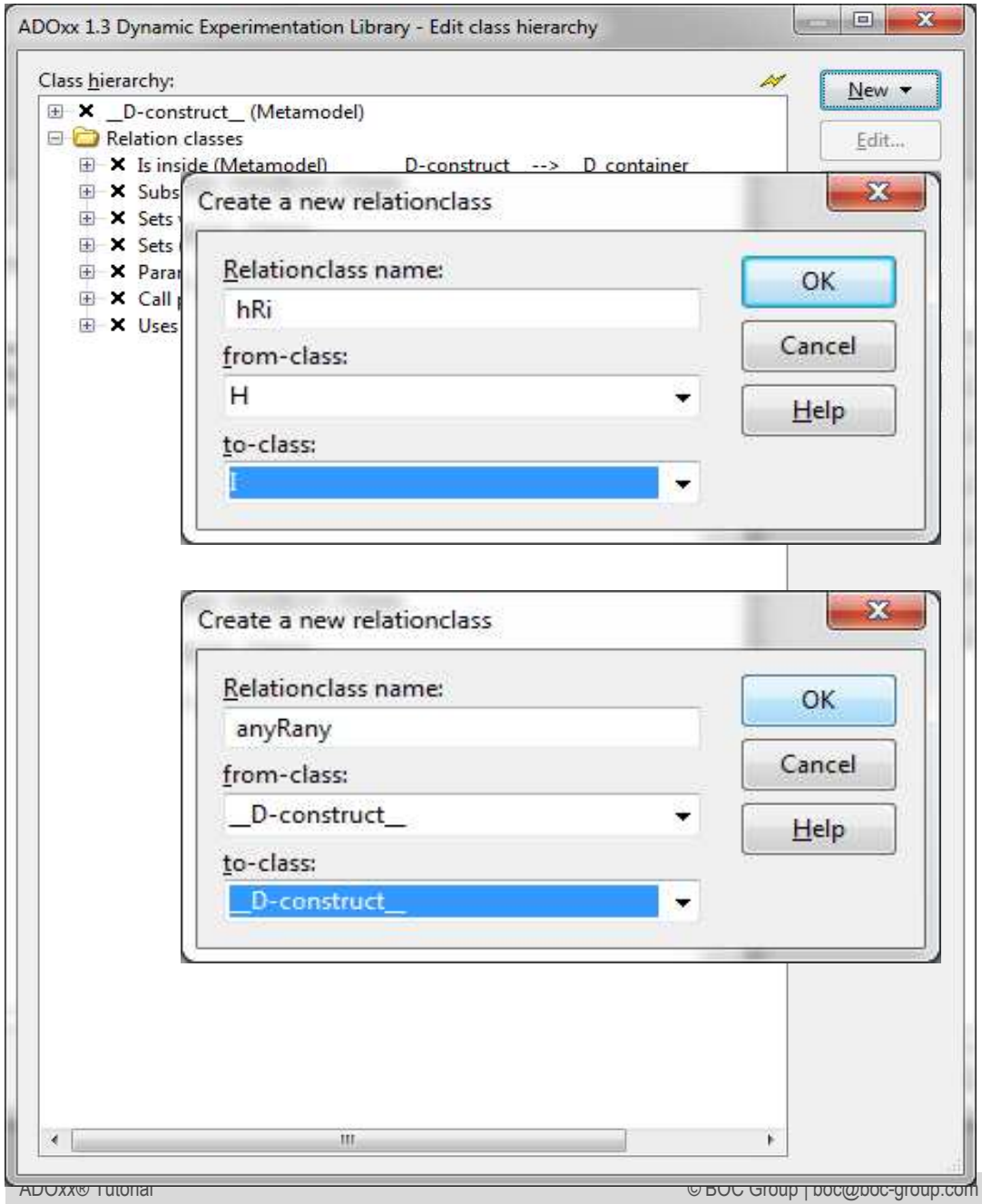
Define new classes
[abstract | concrete | subclass]
[structure and properties]

- Relations in ADOxx are expressed either as a class “Relation Class” or as a pointer in form of an attribute called “InterRef”.
- Relation as Class “RC”
  - describes relationship between two objects from two or more classes within one model.
  - has start and endpoints define which (abstract) classes a relation can connect
  - Cardinality and attribute defined the semantic of the relations class
- Relation as Attribute “InterRef”
  - Is a special configuration of a Relation Class and describes the relationship between two objects from two or more classes within or across models.
  - Is a pointer represented as an attributed in the class the relation starts from, with defined classes the relation can point to.
  - Cardinality defines the semantic of the InterRef



# DEMONSTRATION: RELATION CLASS DEFINITION

Define new classes [abstract | concrete | subclass]
[structure and properties]




- Add two new relation classes to connect classes
  - Click “New” -> “New relation class”
  - Name new relation class
  - Define from-class
  - Define to-class

# DEFINITION OF ATTRIBUTES

Define new classes
[abstract | concrete | subclass]
[structure and properties]

- Attributes for classes and relation classes have to be defined in the definition section of the class/relation class with 'TYPE'.

- The following attribute types are possible:

| | |
|---|---|
| **INTEGER** | **integer** |
| **DOUBLE** | **floating number** |
| **STRING** | **string – max. 3699 symbols** |
| LONGSTRING | string – max. 32000 symbols |
| ENUMERATION | enumeration for selecting a characteristic |
| ENUMERATIONLIST | enumeration for selecting one or several characteristics |
| TIME | time |
| DATE | date |
| DATETIME | date and time |
| ***PROGRAMCALL*** | ***enumeration for selecting a program*** |
| RECORD | a table of attributes |
| EXPRESSION | a formula |
| ***INTERREF*** | ***reference on a model or an instance*** |
| ATTRPROFREF | a preset set of attribuite values |

# DEMONSTRATION: ATTRIBUTE TYPES AND THEIR APPEARANCE

Define new classes [abstract | concrete | subclass]
[structure and properties]

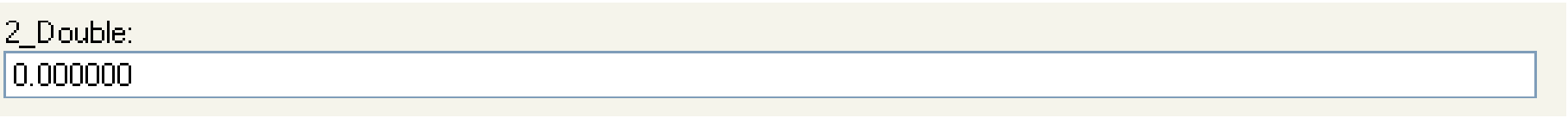
## Numerical Attributes: Integer (INTEGER)


- An attribute of the type "Integer" is defined as an integer from -1,999,999,999 to 1,999,999,999.
- An ADOxx integer is limited to 10 digits plus an optional sign ('+' or '-')
- The standard value of attributes of this type is "0" or a value defined

# DEMONSTRATION: ATTRIBUTE TYPES AND THEIR APPEARANCE

## Numerical Attributes: Floating number (DOUBLE)

Define new classes [abstract | concrete | subclass]
[structure and properties]




- The amount of decimal places is defined by the attribute definition
- An attribute of the type "Double" is defined for a float within +/-999,999,999,999,999 for an integer (without decimal places) or +/-999,999,999.999999 for figures with 6 decimals.
- The corresponding attribute value is displayed to 6 decimal places. That means that a double value should not exceed a total of 15 significant digits with at last 6 decimal digits!
- The standard value of attributes of this type is "0.000000" or a value defined in the application library.

# DEMONSTRATION: ATTRIBUTE TYPES AND THEIR APPEARANCE

Define new classes [abstract | concrete | subclass]
[structure and properties]

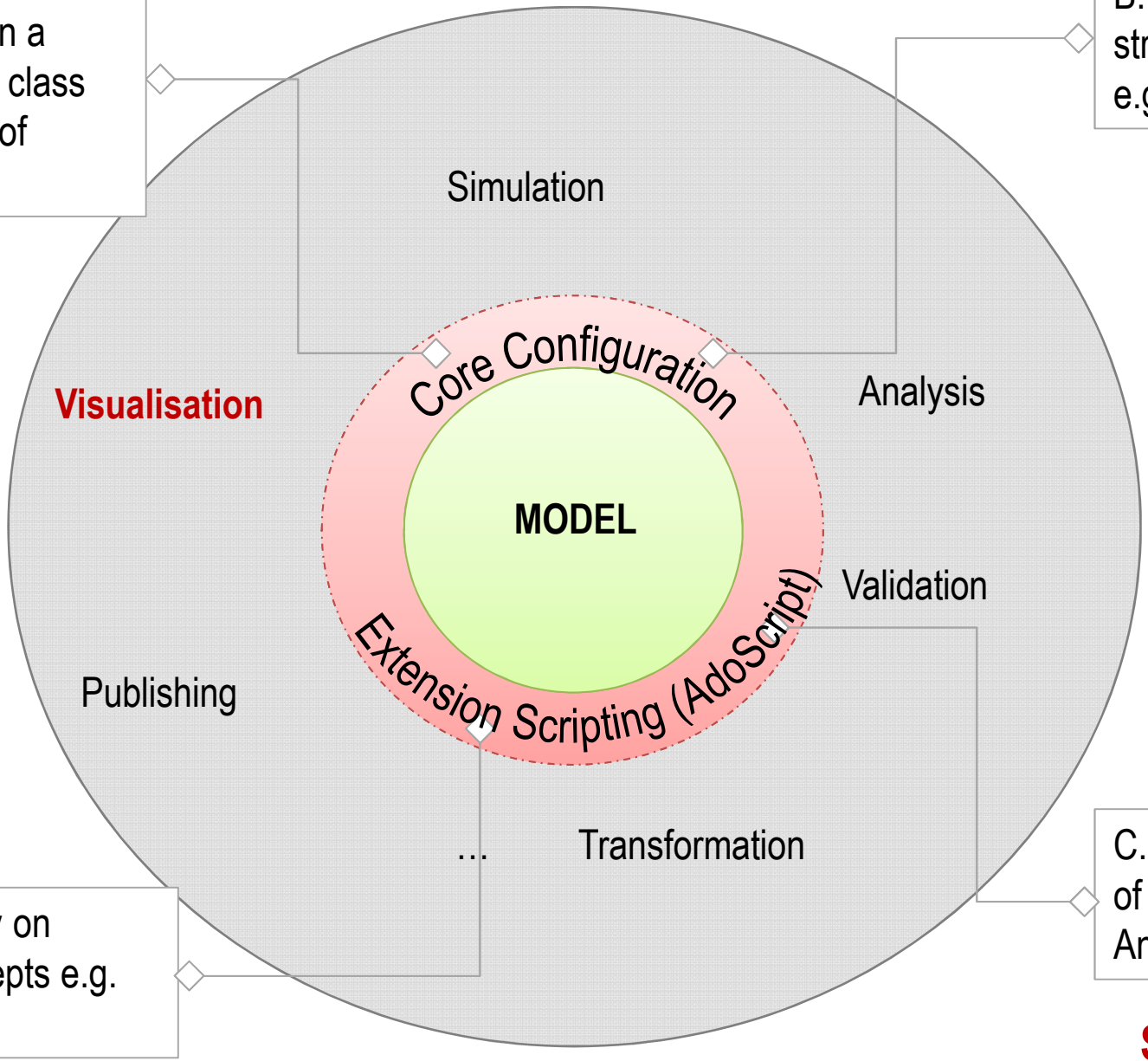
## String attributes: String (STRING)

3_String:

- An attribute of the type "String" is defined for texts up to 3700 characters of any type.
  - Hint: The maximum number of characters is 250 for name. That concerns classes, relation, instances, attributes, application models, libraries and application libraries.
  - Model names have a special rule!

- The standard value of attributes of this type is "" (no entry) or a value defined in the application library.

# MODEL PROCESSING CLASSIFICATION




A. Functionality on a concrete/abstract class e.g. visualisation of notation

B. Functionalities on structure of classes e.g. Simulation

C. Functionalities on data of classes e.g. Analysis/Queries

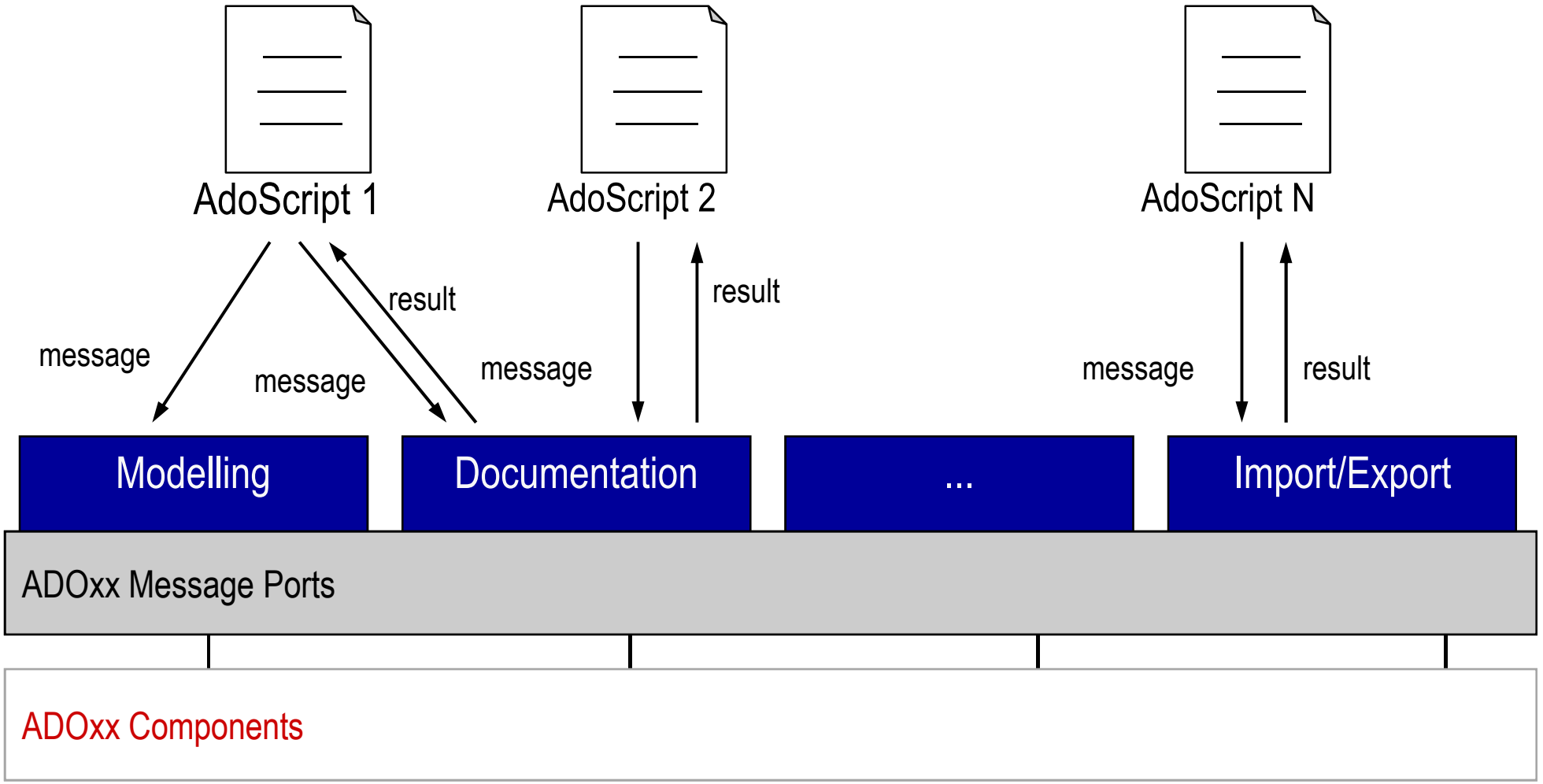
D. Functionality on semantic concepts e.g. Transformation

**Selected Functionalities for Tutorial**

# CORE CONFIGURATION

- User and Access Right Management
- File Management
- Library Persistence (DB and File Persistence)
- Model Persistence (DB and File Persistence)
- Serialization Functionality (Import/Export)
- …

# EXTENSION SCRIPTING (AdoScript)



# PROGRAMMABLE THROUGH SCRIPTING APIS

- Method-specific development of functionalities through scripting
- Function calls/APIs of the platform are possible through scripting.

***Component APIs***

Messageport **Acquisition**
Messageport **Modeling**
Messageport **Analysis**
Messageport **Simulation**
Messageport **Evaluation**
Messageport **ImportExport**
Messageport **Documentation**
Messageport **AQL**

***UI APIs***

Messageport **AdoScript**
Messageport **CoreUI**
Messageport **Explorer**

***Manipulation APIs***

Messageport **Core**
Messageport **DB**
Messageport **UsrMgt**

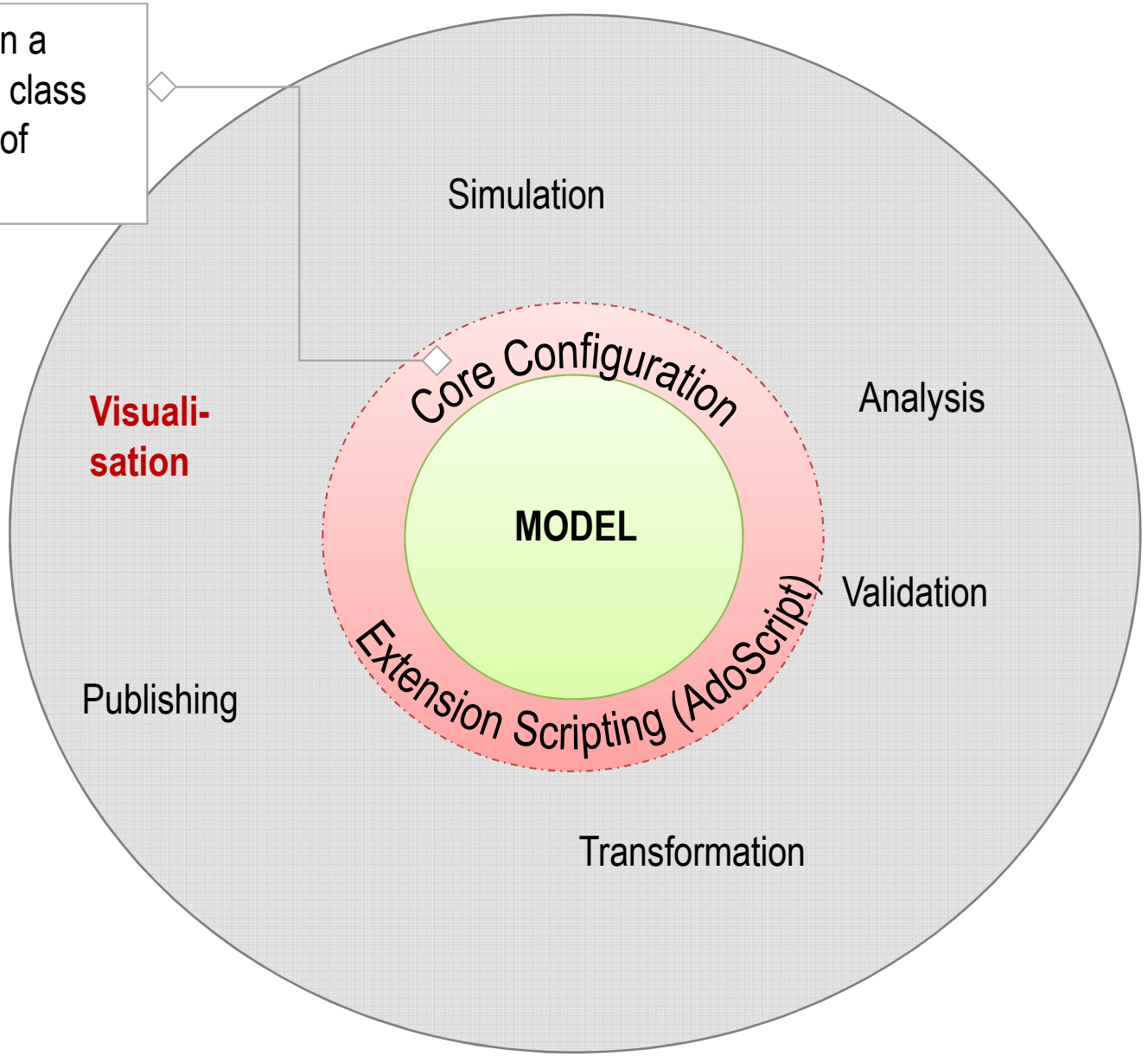
***Application APIs***

Messageport **Drawing**
Messageport **Application**

About 400 APIs are available.

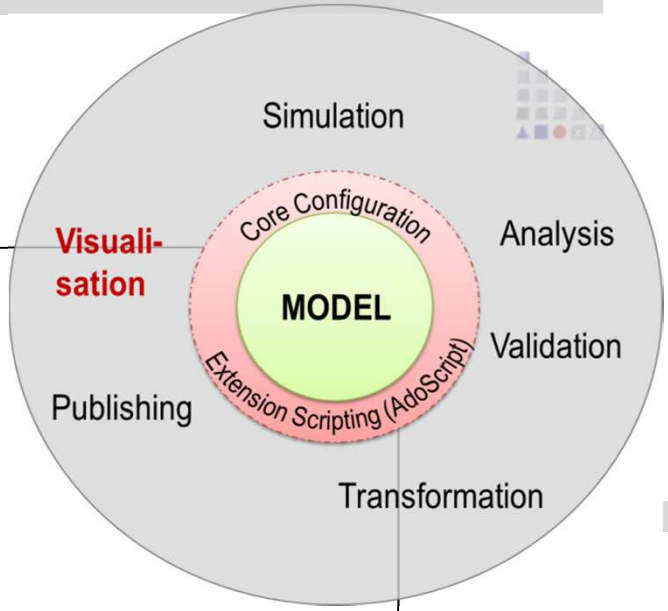
# SELECTED MODEL PROCESSING FUNCTIONALITY: VISUALISATION

A. Functionality on a concrete/abstract class e.g. visualisation of notation




**Selected Functionalities for Tutorial**

# Object Visualisation




**Platform Functionality**

- Object visualisation
- Model visualisation
  - Tabular view incl. view concept
  - Graphical view incl. view concept
  - Machine-generated models
    - Model analysis visualisation
    - Information visualisation
  - Human-generated models
    - Support functionality (automatic & user-defined)

**OMiLAB Development Tools**

- OMITool GraphRepGenerator
- OMITool AdoScript Syntax Highlighter

OPEN SOURCE

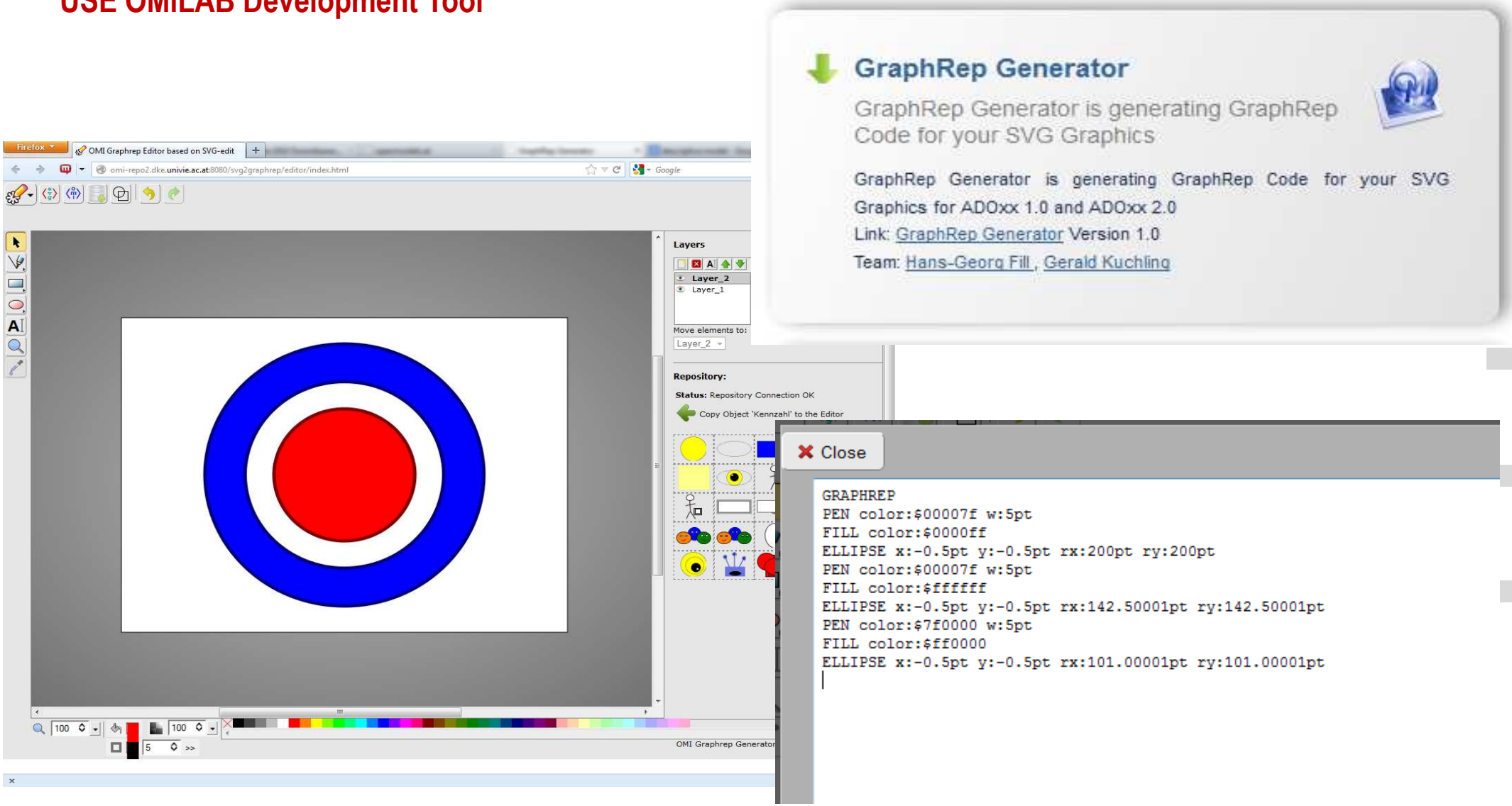
**Platform Technologies**

- GraphRep
- AdoScript

OPEN USE

# DEMONSTRATION: IMPLEMENTATION OF OBJECT VISUALISATION

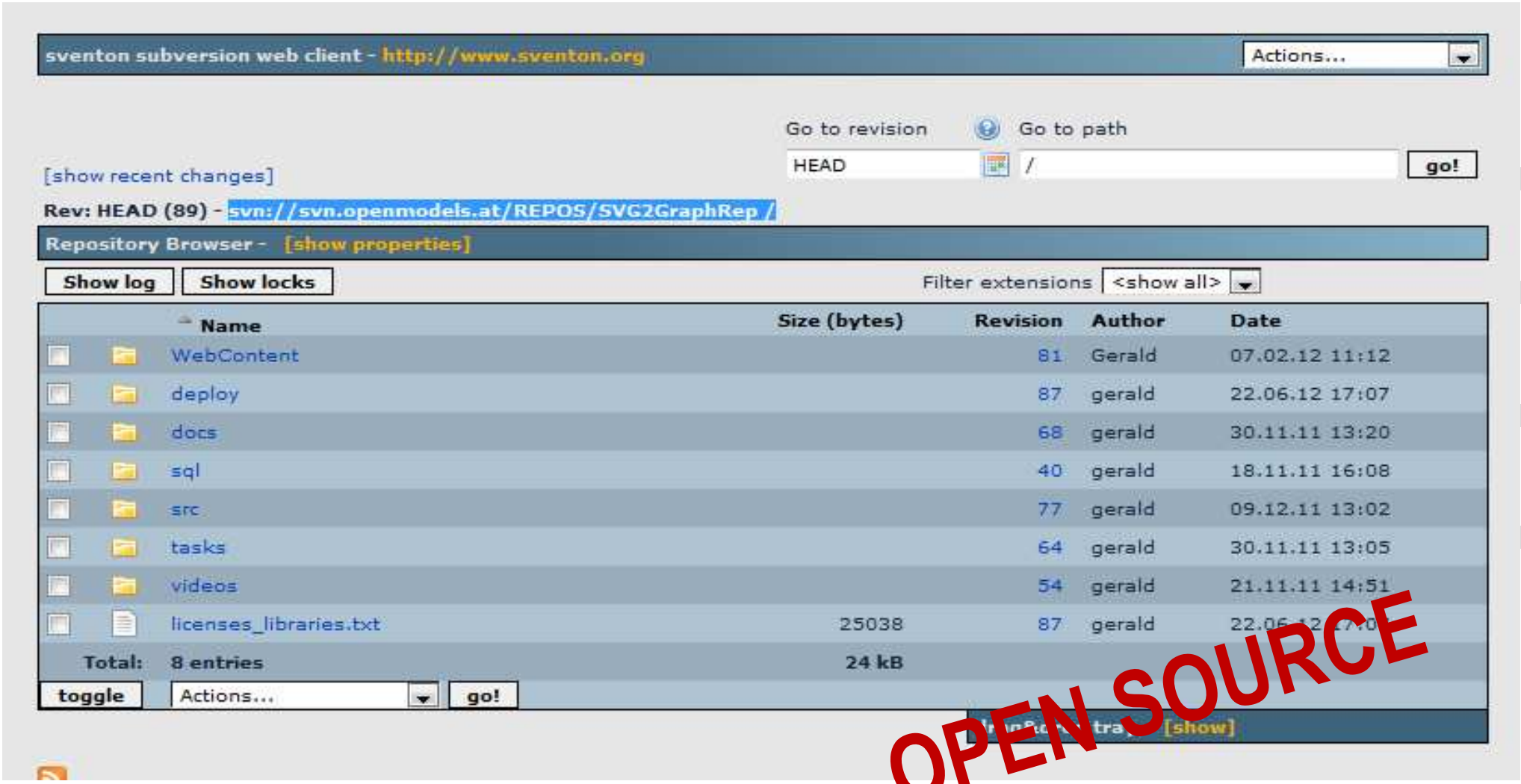
## USE OMiLAB Development Tool




http://omi-repo2.dke.univie.ac.at:8080/svg2graphrep/editor/index.html

# DEMONSTRATION: IMPLEMENTATION OF OBJECT VISUALISATION

## CONTRIBUTE to OMiLAB Development

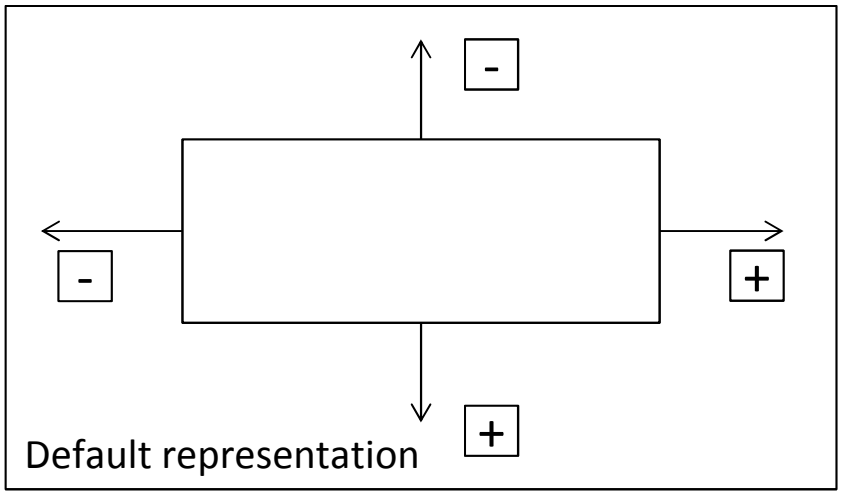


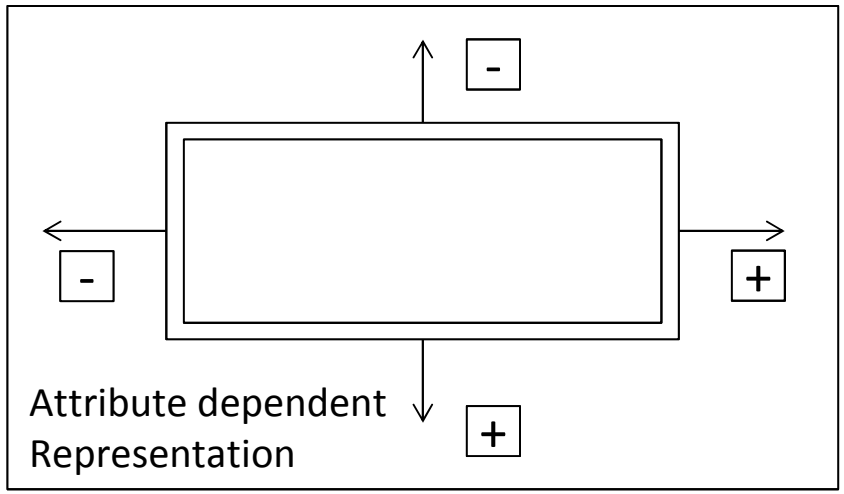

HTTP: http://omi-repo2.dke.univie.ac.at:8080/svg2graphrep/svn.htm

SVN: svn://svn.openmodels.at/REPOS/SVG2GraphRep /

# DEMONSTRATION: IMPLEMENTATION OF OBJECT VISUALISATION

## DEVELOPMENT on ADOxx Platform



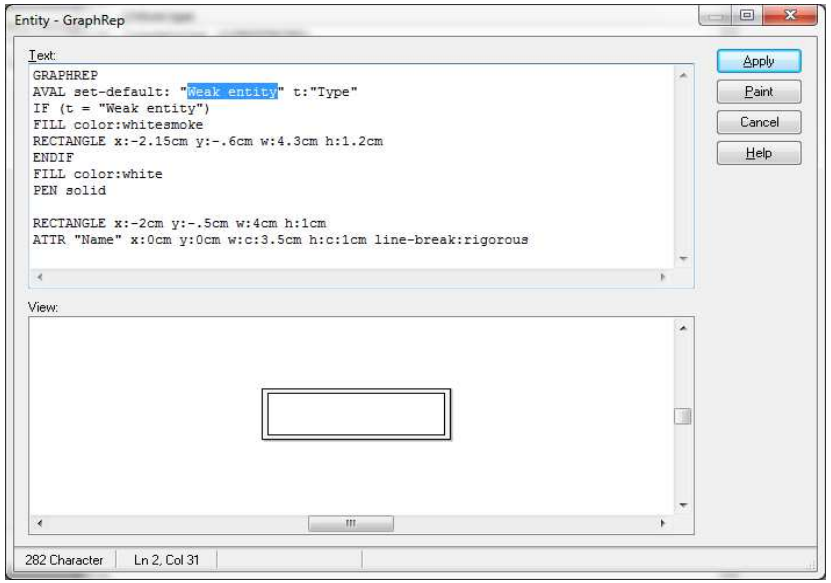

```
GRAPHREP
AVAL t:"Type"
IF (t = "Weak entity")
  FILL color:whitesmoke
  RECTANGLE x:-2.15cm y:-.6cm w:4.3cm h:1.2cm
ENDIF
FILL color:white
PEN solid

RECTANGLE x:-2cm y:-.5cm w:4cm h:1cm
ATTR "Name" x:0cm y:0cm w:c:3.5cm h:c:1cm line-
break:rigorous
```

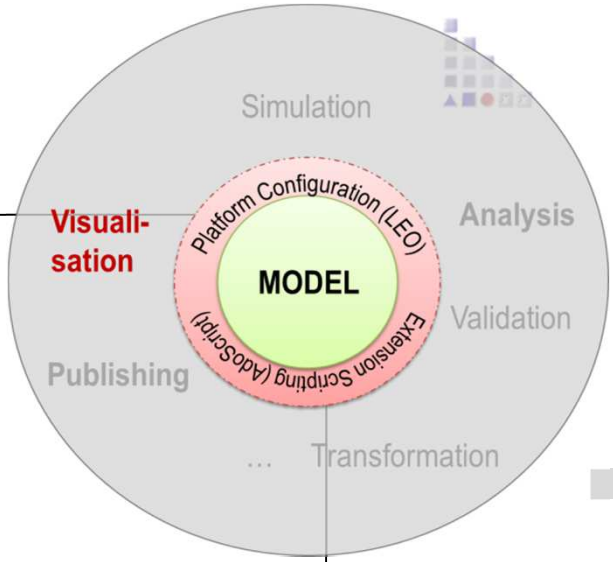
Conditional representation

Default representation

Name representation



# MODEL ANALYSIS VISUALISATION

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OPEN SOURCE

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OPEN USE

# DEMONSTRATION: MODEL ANALYSIS VISUALISATION

## DEVELOPMENT on ADOxx Platform

```
## Get acti
CC "Modelin
SETL id_sta

# make an i
convert val
CC "AdoScri
STR(id_star
id!"

## count ho
modelled in

# get the i
CC "Core" G
SETL id_cla

#----------
GET_CLASS_I
#----------
[ecode:intV

# get all o
CC "Core" G
modelid:(id
```

```
IF (LEN (objid
{
  CC "AdoScrip
instances of c
  EXIT
}
SETL debug cou
CC "AdoScript"
STR(count_of_o
objects of cla

## Creating a
CC "CoreUI" MO
models title:"
boxtext:"Selek
in der Datenba

# -----------
This MODEL SEL
variables
# -----------
modelids: idLi
mgroupids: idL
extraValues ]
# -----------
global variabl
MODEL
```

```
CC "Core" CREATE_MODEL modeltype:"Result-Type 1"
                       modelname:"My First own
result"
                       version:"1.0"
                       mgroups:(mgroupids)

# open the new created model AND to make the new
model ACTIVE
IF (ecode = 0)
{
   CC "Modeling" CREATE_WINDOW_FOR_LOADED_MODEL
modelid:(modelid)
}

## Create objects in the new model

# get the model ide of the new model
CC "Modeling" GET_ACT_MODEL
SETL id_resultmodel:(modelid)

# make an info box for debuggin reasons -
convert value of id_actmodel into a string
CC "AdoScript" INFOBOX ("Hello " +
STR(id_resultmodel) + "!") title:"Result model
id!"
```

# AGENDA

1. INTRODUCTION/MODEL VALUE

[Motivation, Positioning of Approach]

2. BASLINE/DEFINITIONS

[Terms, Definition, Foundation, Concepts]

3. IMPLEMENT MODEL STRUCTURE using ADO*xx*

[Hands-On "Hello World" Model Structure, ADOxx Concepts]

4. ENABLE MODEL PROCESSING using ADO*xx*

[Configure/Implement Model Processing Mechanisms/Algorithms, ADOxx Development Concepts]

5. APPLICATION CASES

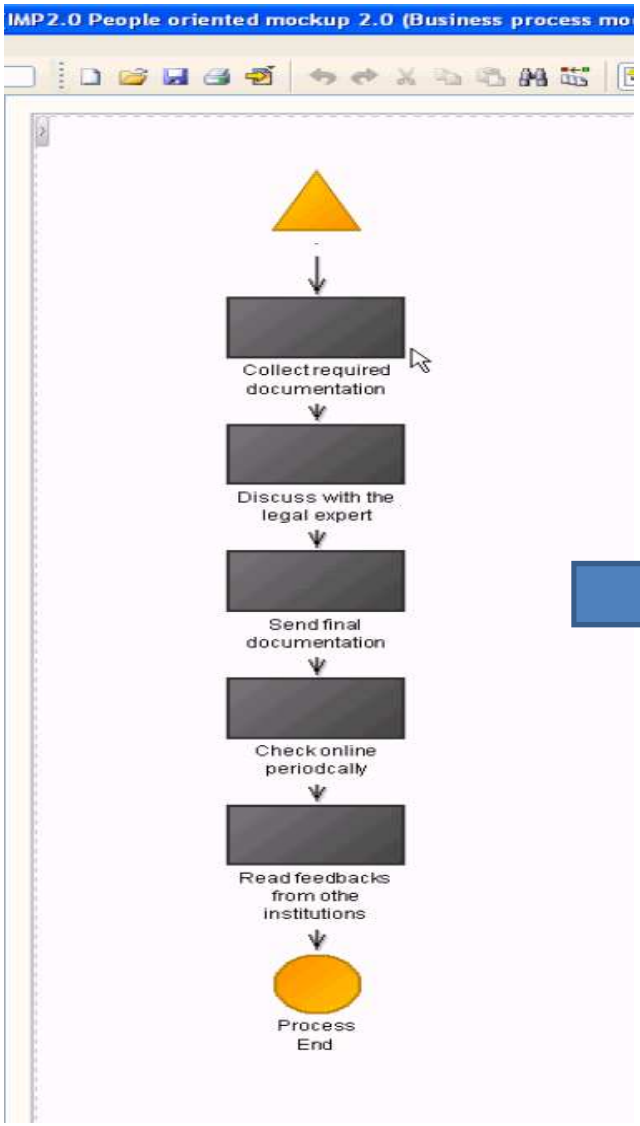
[Case studies and additional resources for development]

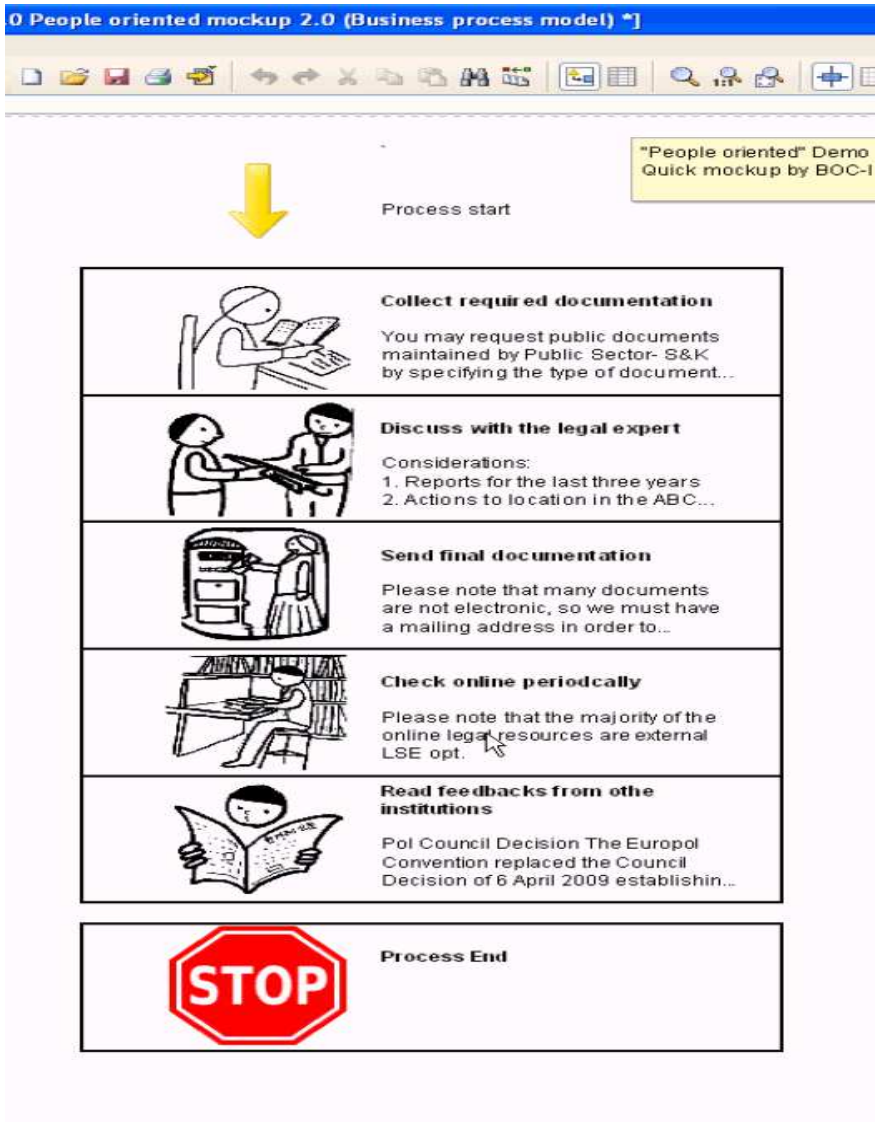
6. CONCLUSIONS/FURTHER READINGS

OMiLAB®

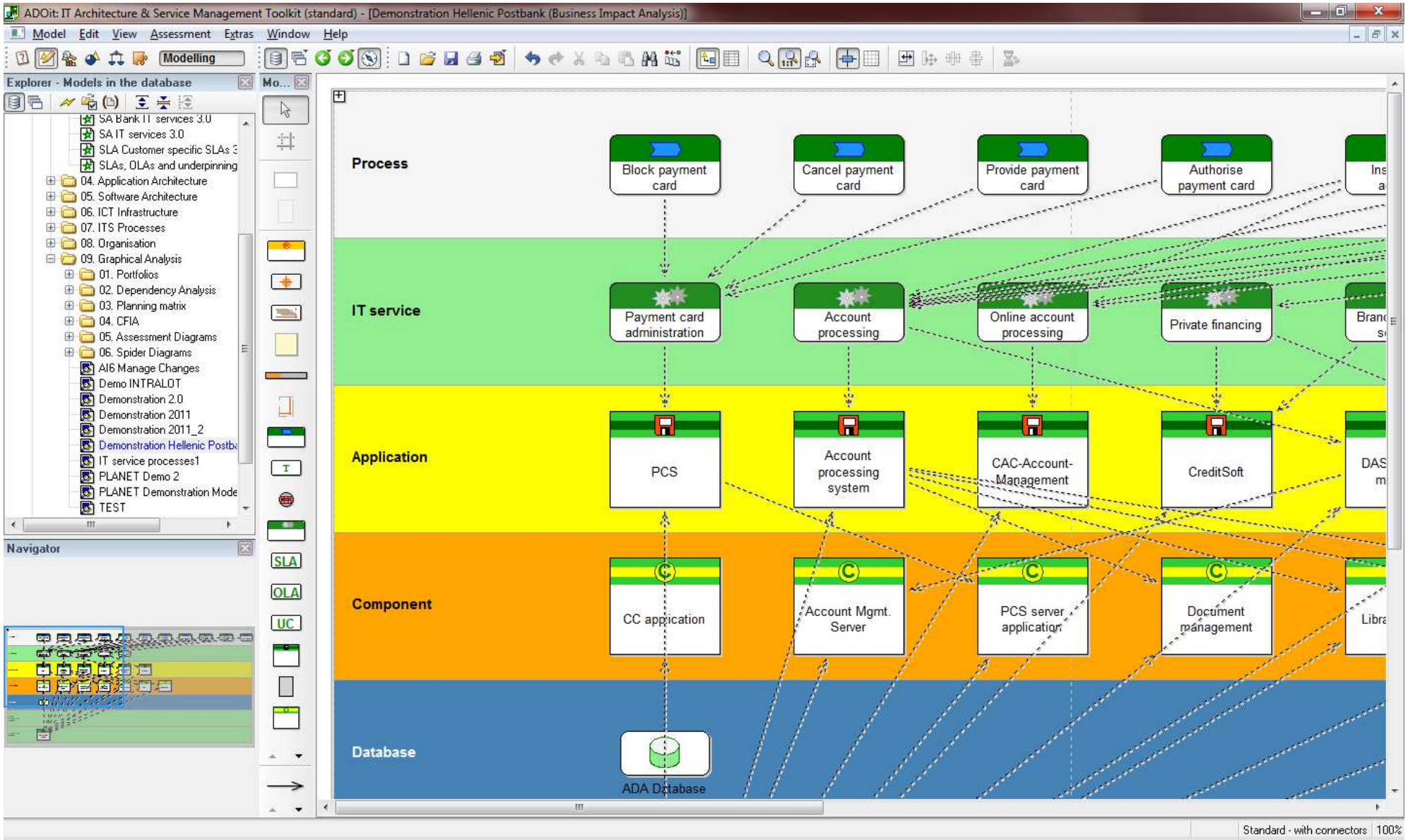
www.omilab.org

# VISUALISATION CASE: PEOPLE-CENTRIC PROCESS VIEWS

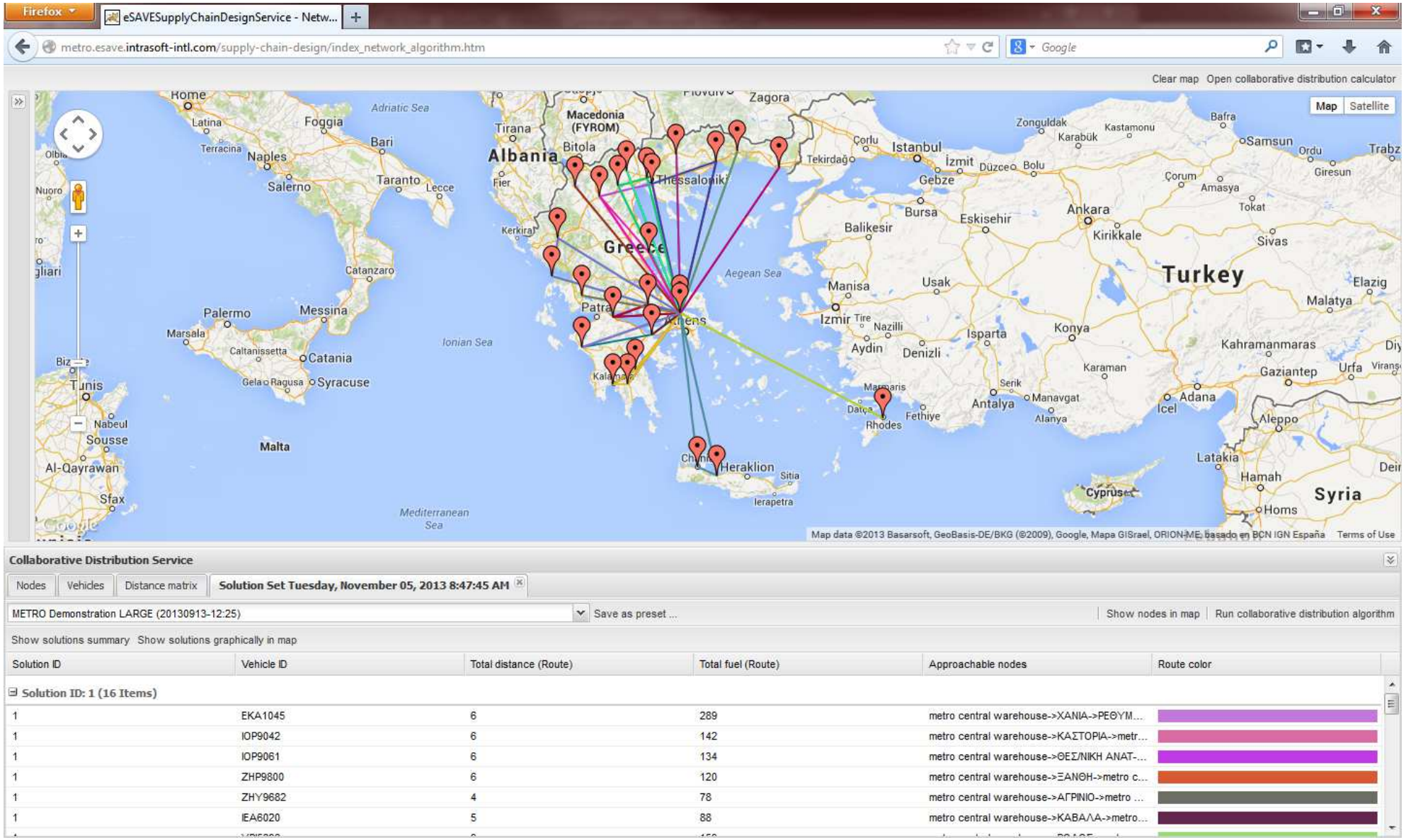


# VISUALISATION CASES:
# BUSINESS IMPACT ANALYSIS IN IT ARCHITECTURES



# VISUALISATION CASE:
# OPTIMIZATION OF SUPPLY CHAINS FOR ENERGY EFFICIENCY




| Solution ID | Vehicle ID | Total distance (Route) | Total fuel (Route) | Approachable nodes | Route color |
|---|---|---|---|---|---|
| Solution ID: 1 (16 Items) | | | | | |
| 1 | EKA1045 | 6 | 289 | metro central warehouse->ΧΑΝΙΑ->ΡΕΘΥΜ... | |
| 1 | IOP9042 | 6 | 142 | metro central warehouse->ΚΑΣΤΟΡΙΑ->metr... | |
| 1 | IOP9061 | 6 | 134 | metro central warehouse->ΘΕΣ/ΝΙΚΗ ΑΝΑΤ-... | |
| 1 | ZHP9800 | 6 | 120 | metro central warehouse->ΞΑΝΘΗ->metro c... | |
| 1 | ZHY9682 | 4 | 78 | metro central warehouse->ΑΓΡΙΝΙΟ->metro ... | |
| 1 | IEA6020 | 5 | 88 | metro central warehouse->ΚΑΒΑΛΑ->metro... | |

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OMiLAB®

www.omilab.org

# OMiLAB: Approach

www.omilab.org

- A **research and experimental laboratory** for the conceptualization, development and deployment of modelling methods and the models designed with them.
- Project space for Engineering of modelling methods and **modelling tools**
- A space for a community of researchers and practitioners sharing a common understanding about **model value**




OMiLAB@Faculty of Computer Science
Währinger Str. 29

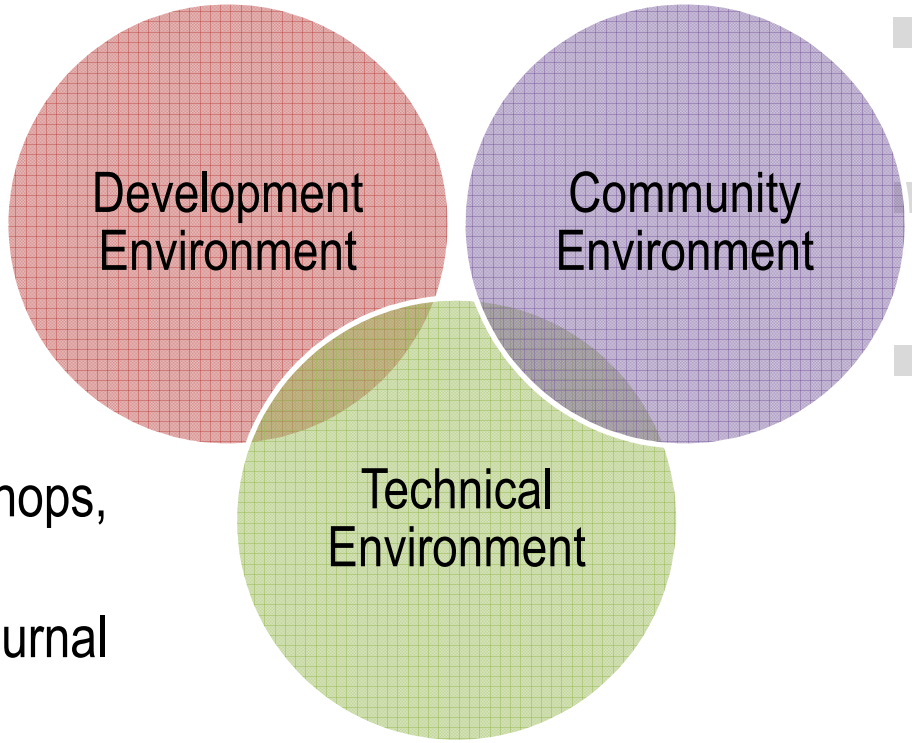
**Organisation:** University of Vienna,
Faculty of Computer Science

**Research Group:** Knowledge Engineering

# OMiLAB: Environment

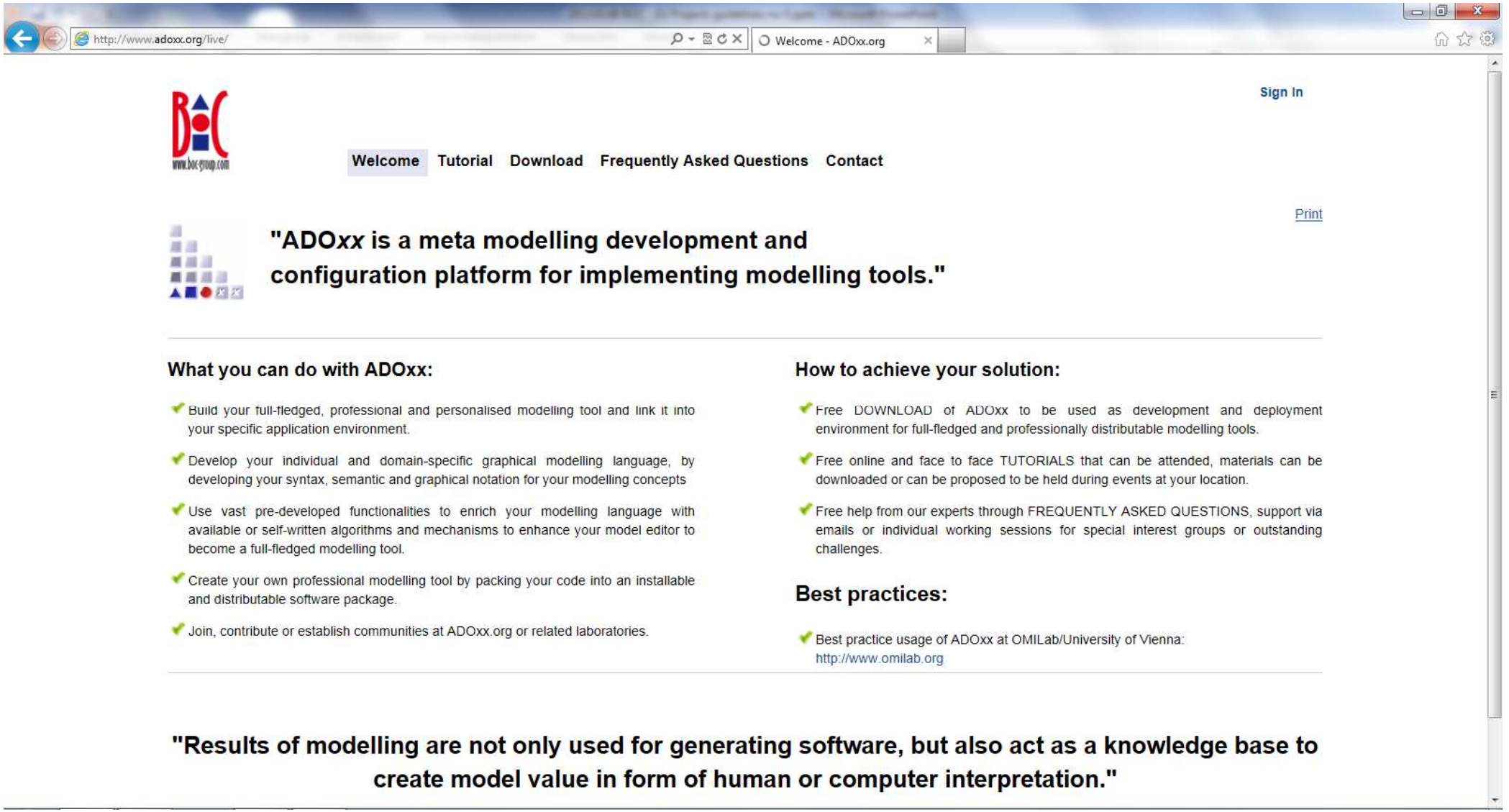
www.omilab.org

- Development environment consists of
  - Core (Open Use): ADOxx on OMiLAB
  - Add-Ons (Open Source): implemented community tools such as Model Annotator, GraphRep Generator, Model Publisher, Method Publisher, OM-Repository, Meta-Model Browser, MLEA – Modelling Language Engineering Assistant
- Technical environment supports
  - virtual and physical accessibility
  - packaging and deployment capabilities
- Community environment provides
  - Web-platform based on Liferay
  - Community events like conferences, workshops, summer schools
  - Publications like books, conference and journal papers
  - Project networking activities
  - Newsletters, media and OM-TV




**www.omilab.org**

# ADOxx.ORG : A Meta Model Platform Community




# www.adoxx.org

# We thank you for your attention!

For further questions please contact: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Researcher/ADOxx.org Team
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eMail: wilfrid.utz@boc-eu.com