



1. CORE FUNCTIONS FOR MODEL MANIPULATION

VISUALISATION

Graphical Representation



- ▶ Graphical Presentation of models in the user interface
- ▶ Drag and Drop: Creation and Move, Delete, Edit
- ▶ Cardinality conformity check
- ▶ Notebook representation
- ▶ Grid visualisation, Snap Grid
- ▶ Generation of graphic files (bmp, jpg, png, etc.)
- ▶ Zoom Functionality (zoom, world-area, right mouse, etc.)
- ▶ Table based representation
- ▶ Printer Functionality
- ▶ Page Layout
- ▶ Connector behaviour