

CASE: BIVEE Virtual Enterprise Model

1. SCENARIO: REALISING A MODELLING LANGUAGE

Scenario Description



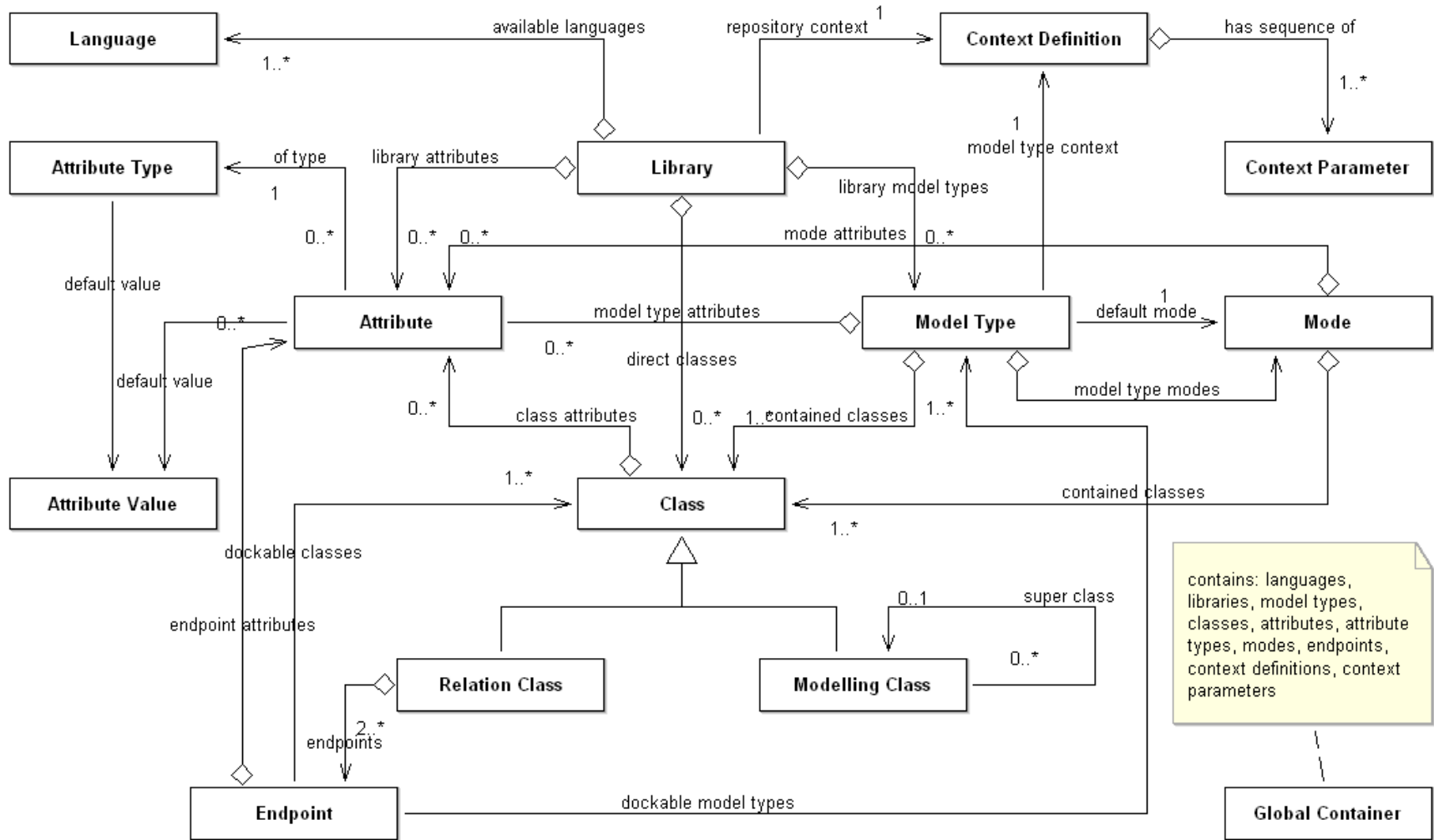
Goal:

Demonstrate the development of a model editor for a defined modelling languages using common constructs from ADOxx Meta²Model.

Case:

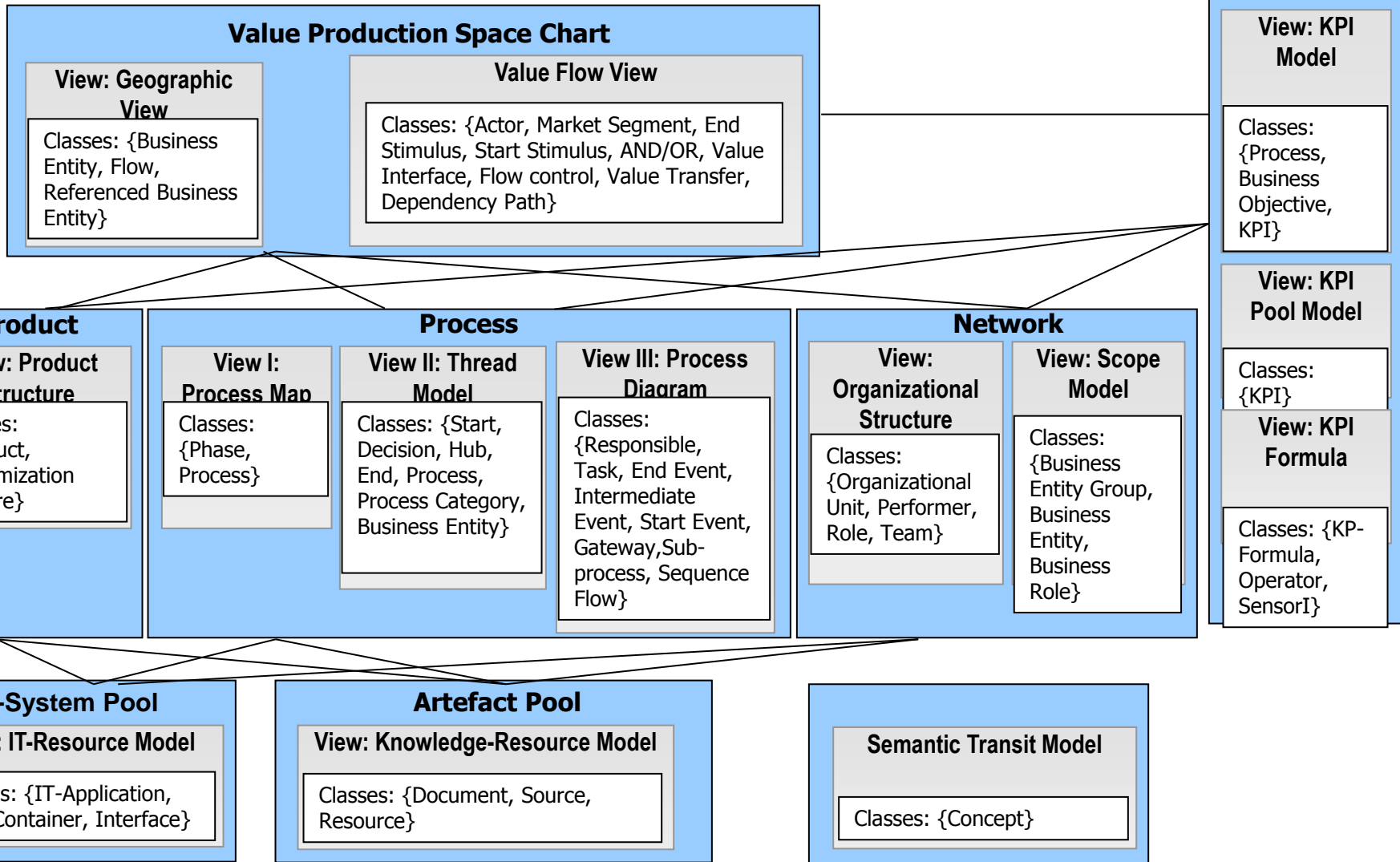
Realise a modelling tool for the Modelling Language “BIVEE Meta Model”.

ADOxx Meta2Model



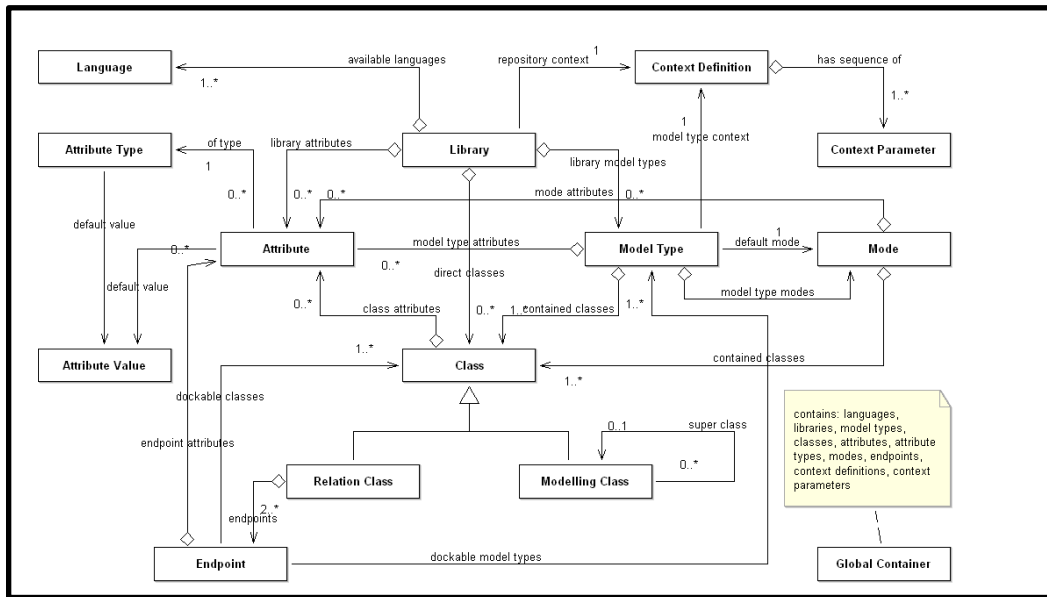
contains: languages, libraries, model types, classes, attributes, attribute types, modes, endpoints, context definitions, context parameters

OVERVIEW OF BIVEE META MODEL

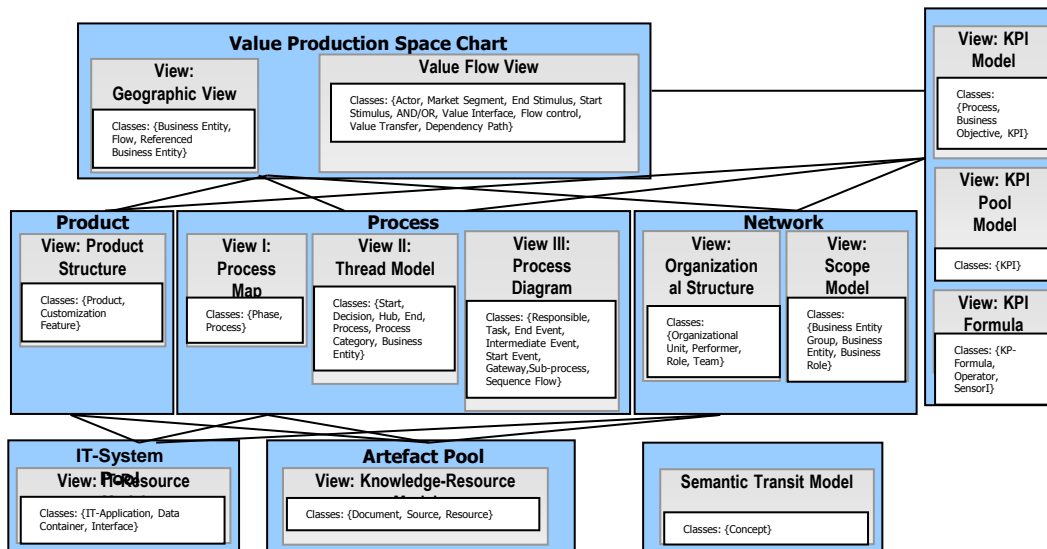


Modelling Method is to be find in ALL Repository in Adoxx.org

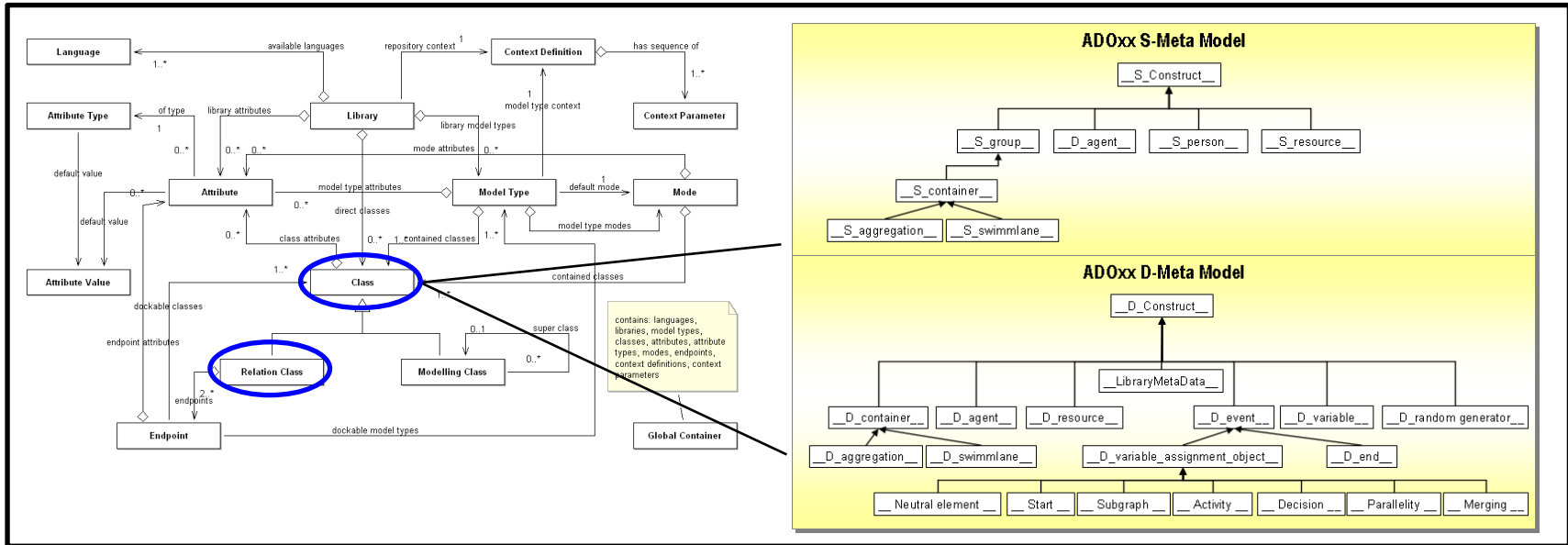
Mapping Meta2Model with BIVEE-Meta Model



How to map generic Meta²Model to a concrete Modelling Language ?



Operationalization of "CLASS" Concept



Operationalization : BIVEE Modelling Language

D-Meta Model

CLASS: __Cooperative_Class__, __Process_consultant_modelElement__, __GEO_Thing__, KPI, Preference Container, Business Objective, Note, Knowledge Resource

RELATIONCLASS: subsequent, connect, inside

S-Meta Model

CLASS: Organizational Unit, Performer, Role, Team

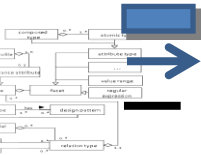


Operationalizeable Meta Model

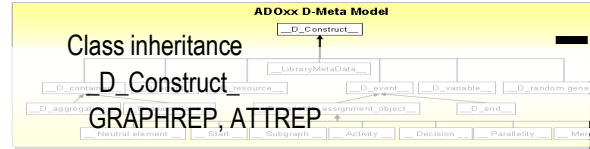


Meta²Model

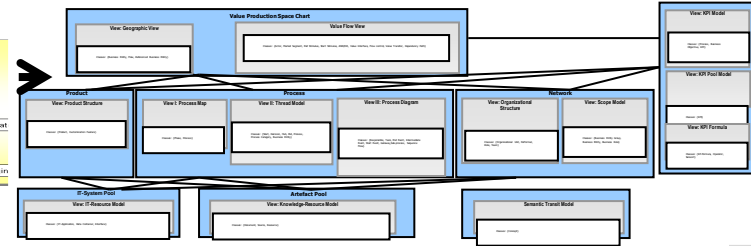
ABSTRACT CLASS
 CLASS
 RELATIONCLASS
 ATTRIBUTE
 ATTRIBUTETYPE
 {STRING,...ENUMERATION}



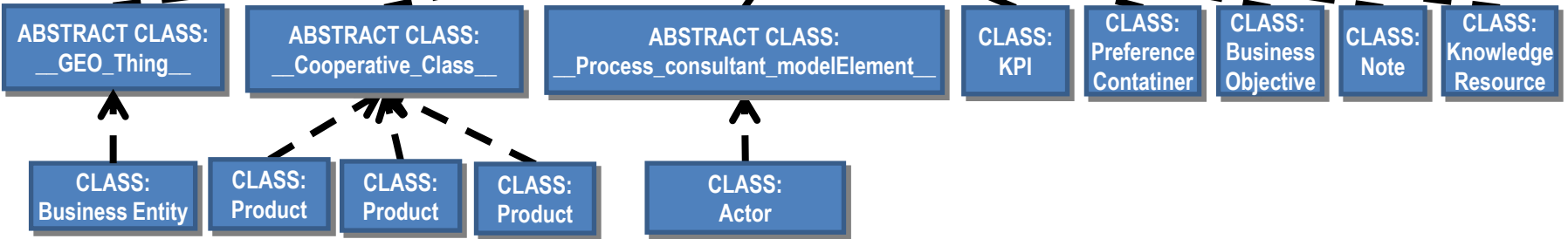
Operationalisation MetaModel



BIVEE-MetaModel



Name, STRING



Meta Modelling Layer : Realising Modelling Language

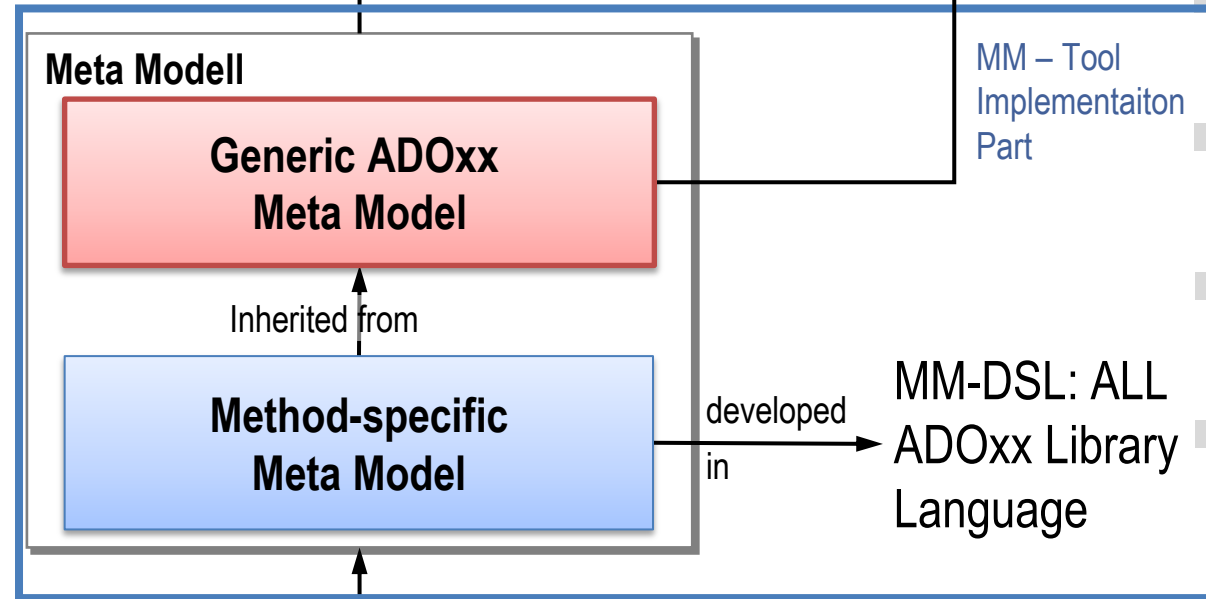
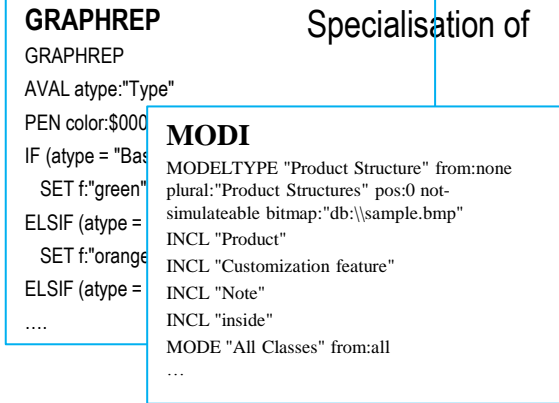


Meta2Model:
 GRAPHREP, MetaModel,
 Modeltype, Class, Attribute

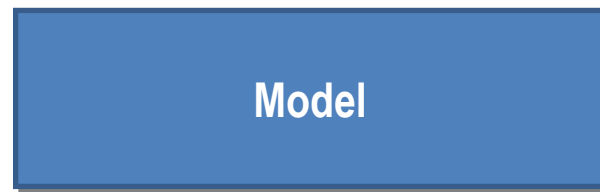
provides



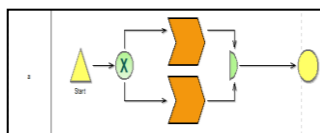
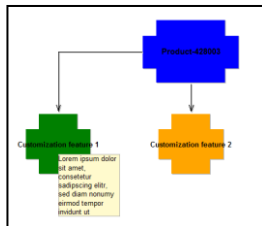
developed in C++, C#, Java



Instance of



described in ADL, XML



Provided Functionality of Metamodelling Platform



Used meta-modelling functionality :

- **Meta²Model:** MODELTYPE, GRAPHREP, ATTREP, ATTRIBUTE TYPE, CLASS
- **ADOxx Meta2Model Component:**
 - Model Editor incl. Menubar
 - Query engine incl. AQL syntax
 - ADOscript interpreter and ADOscript syntax
 - Database

ADOxx Realisation HANDS-ON

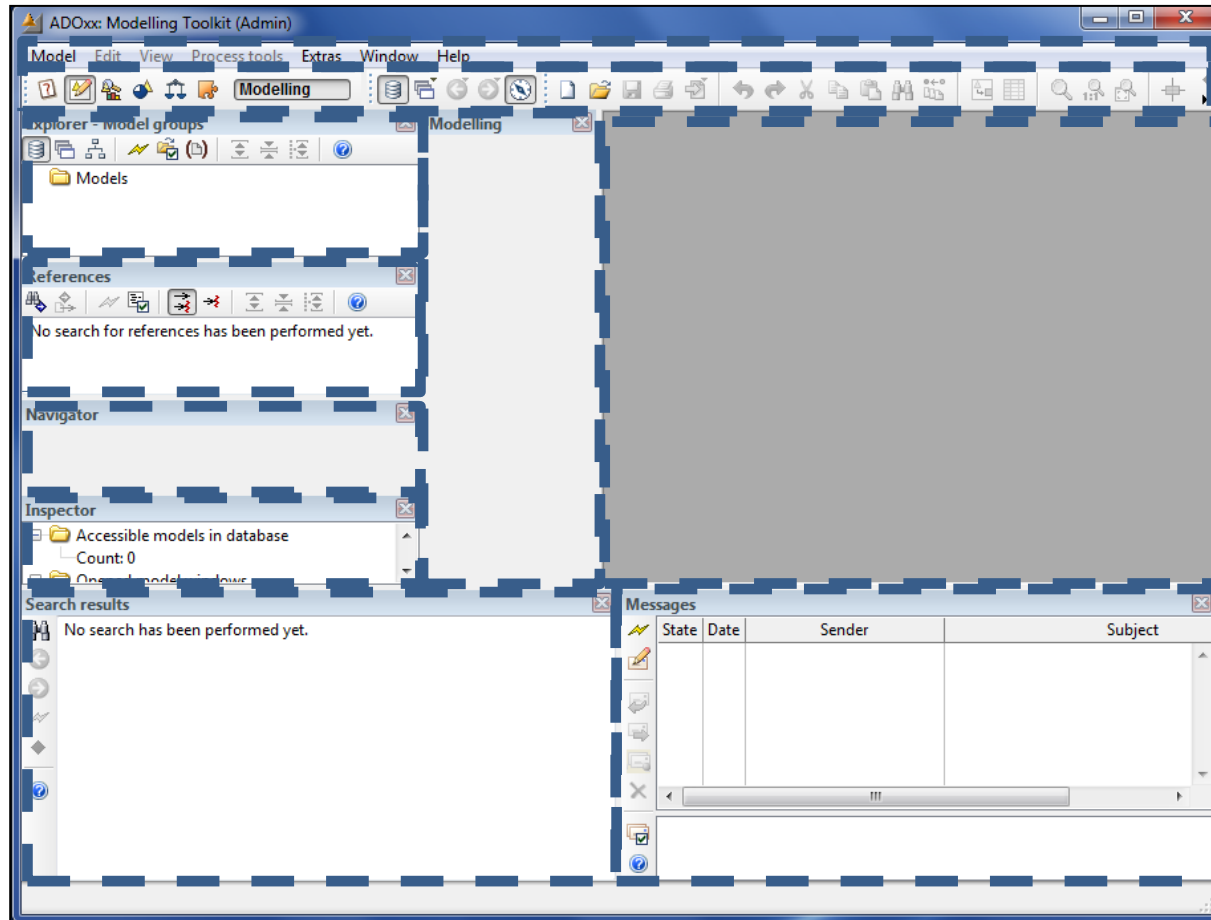


1. Defining **MODELTYPES**
2. Inheriting **CLASSES** from ADOxx Meta Model
3. Implementing **GRAPHREP**
4. Inherit **RELATIONCLASSES** from ADOxx Meta Model
5. Defining **ATTRIBUTES** and **ATTREP**

GOAL: Development of Modelling Toolkit



Menubar
Actionbar
Explorer
References
Navigator
Inspector
Search Results













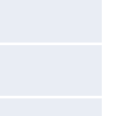
Modelling
Drawing Area
Messages

Used ADOxx Functionality: Realising a Modelling Language



Introduction
Setup of Implementation Environment

Modelling Language Implementation	
Classes	
Relations	
Class Attributes and Attributes	
GRAPHREP	
ATTRREP	
CLASS Cardinality	
CONVERSION	
Model Pointer	
Attribute Facets	
Model Types	

Mechanisms & Algorithms Implementation	
Core Functions for Model Manipulation	
Database	
Visualisation	
Query	
Transformation	
Configuration of ADOxx Components	
Visualisation	
Query	
External Coupling ADOxx Functionality	
ADOscript Triggers	
ADOscript Language Constructs	
Visualisation AdoScripts	
Visualisation Expression	
Query ADOscript	
Transformation ADOscript	
ADD-ON Implementation	
ADOxx Web-Service	
XML / ADL Import – Export	
ADOscript Batch Mode	



HANDS-ON

CASE: Entity Relationship Model

1. SCENARIO: REALISING A MODELLING LANGUAGE

ADOxx Realisation HANDS-ON



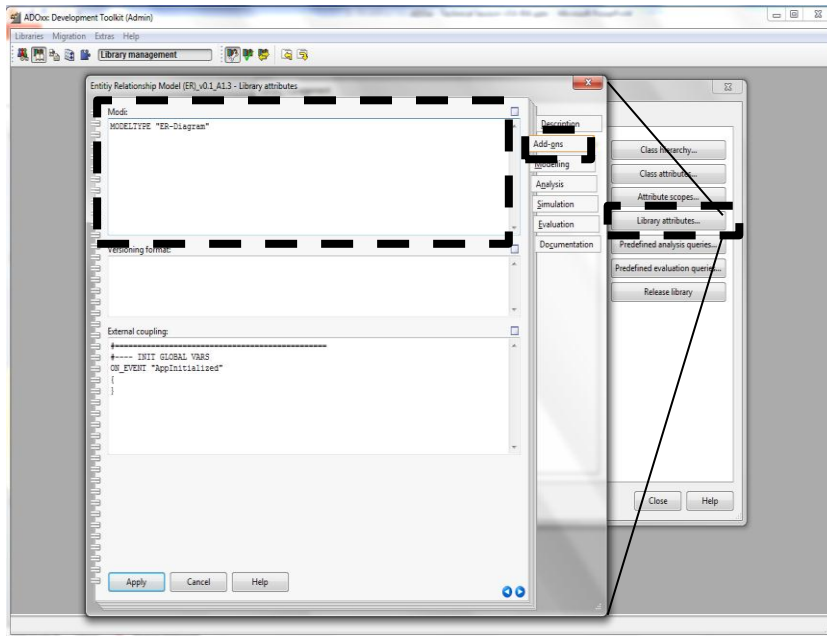
1. Defining **MODELTYPES**
2. Inheriting **CLASSES** from ADOxx Meta Model
3. Implementing **GRAPHREP**
4. Inherit **RELATIONCLASSES** from ADOxx Meta Model
5. Defining **ATTRIBUTES** and **ATTREP**

Define Modeltype



Define the Model-Types:

1. Click “Library attribute” of the BIVEE Application Dynamic Library
2. Go to “Add-on” chapter
3. Define the Modeltypes in the Modi textfield
 - "Thread Model“
 - "Product Structure“
 - "Business Process Diagram“
 - "Preferences Pool Model“
 - "KPI Model“(See Dynamic_MT.txt)
4. Click “Library attribute” of the BIVEE Application Static Library
5. Go to “Add-on” chapter
6. Define the Modeltypes in the Modi textfield
 - "Organizational Structure Model“(See Static_MT.txt)



Library Management



ADOxx: Development Toolkit (Admin)

Libraries Migration Extras Help

Library management

BIVEE Application Dynamic Library 0.2 - Edit class hierarchy

Class hierarchy:

- Classes
 - LibraryMetaData_
 - Cooperative_Class_
 - Preference Container
 - Product
 - Process
 - Decision
 - Hub
 - Process Start
 - Process End
 - Customization Feature
 - GEO_Thing_
 - ModelTypeMetaData_
 - Node
 - Business Entity
 - Business Objective
 - KPI
 - Note
 - End Event
 - Trigger_
 - Intermediate Event
 - Start Event
 - Subprocess
 - Activity
 - Task
 - Process_Consultant_modelElement_
 - Actor
 - Gateway
 - Knowledge Resource
- Relation classes
 - subsequent _D-construct_ --> _D-construct_
 - connects Business Entity --> Business Entity
 - inside _D-construct_ --> Customization

New

Edit...

Copy...

Delete

View

Close

Help

Class hierarchy...

Class attributes...

Attribute scopes...

Library attributes...

Predefined analysis queries...

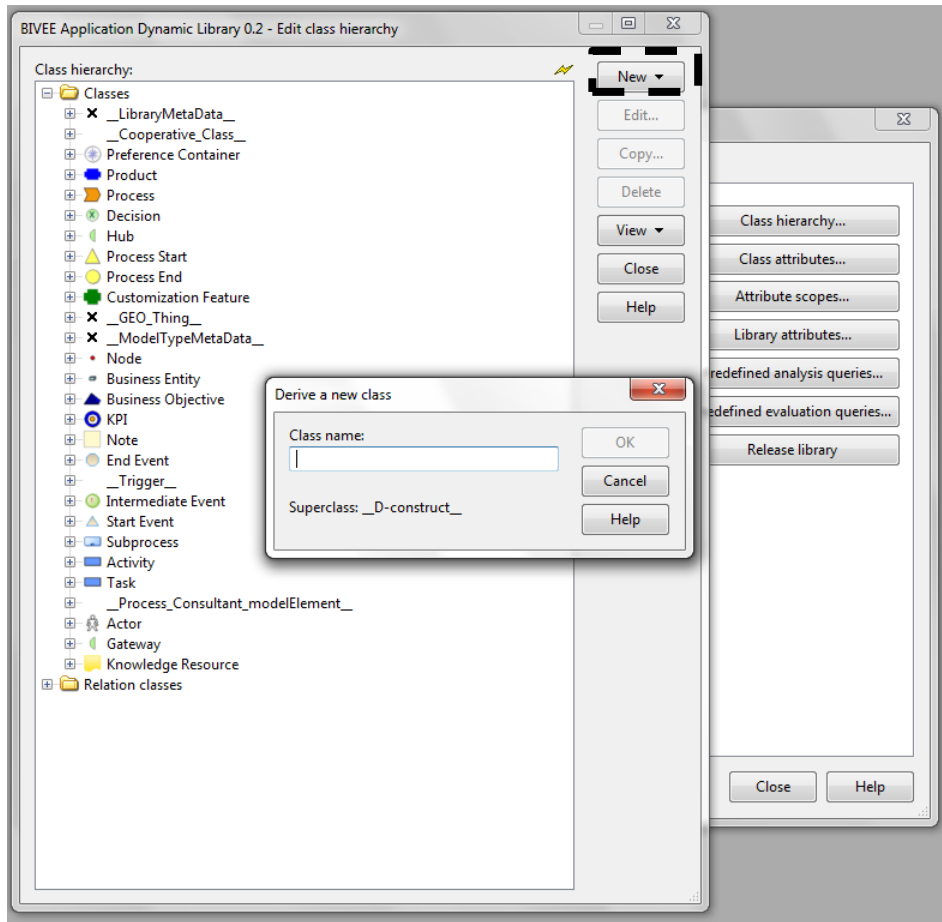
Predefined evaluation queries...

Release library

Close

Help

Define new class



Define Abstract Class:

Add new abstract classes

1. Select root class, click “New” -> “New class”
 - __Cooperative_Class__,
 - __Process_consultant_modelElement__,
 - __GEO_Thing__,

Note:

Naming convention for abstract classes Pre- and Postfix is “_”

Make Class Abstract



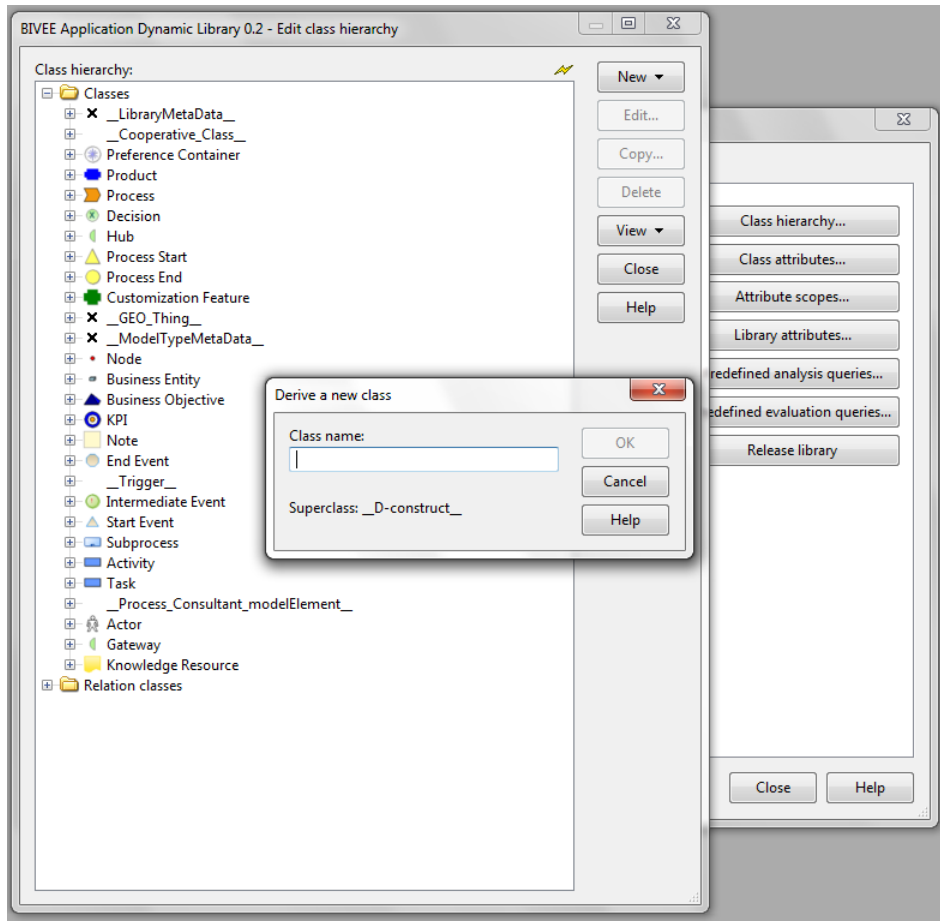
The screenshot shows the BIVEE Application Dynamic Library 0.2 - Edit class hierarchy tool. The left pane displays a class hierarchy tree with 'ClassAbstract' selected. The right pane shows the 'ClassAbstract - Edit facets' dialog with 'ClassAbstract' checked and 'Integer (INTEGER)' entered in the 'Attribute type' field.

Make class abstract using
“ClassAbstract” attribute

--> **Effect:**

class can not be instantiated in
the modelling tool.

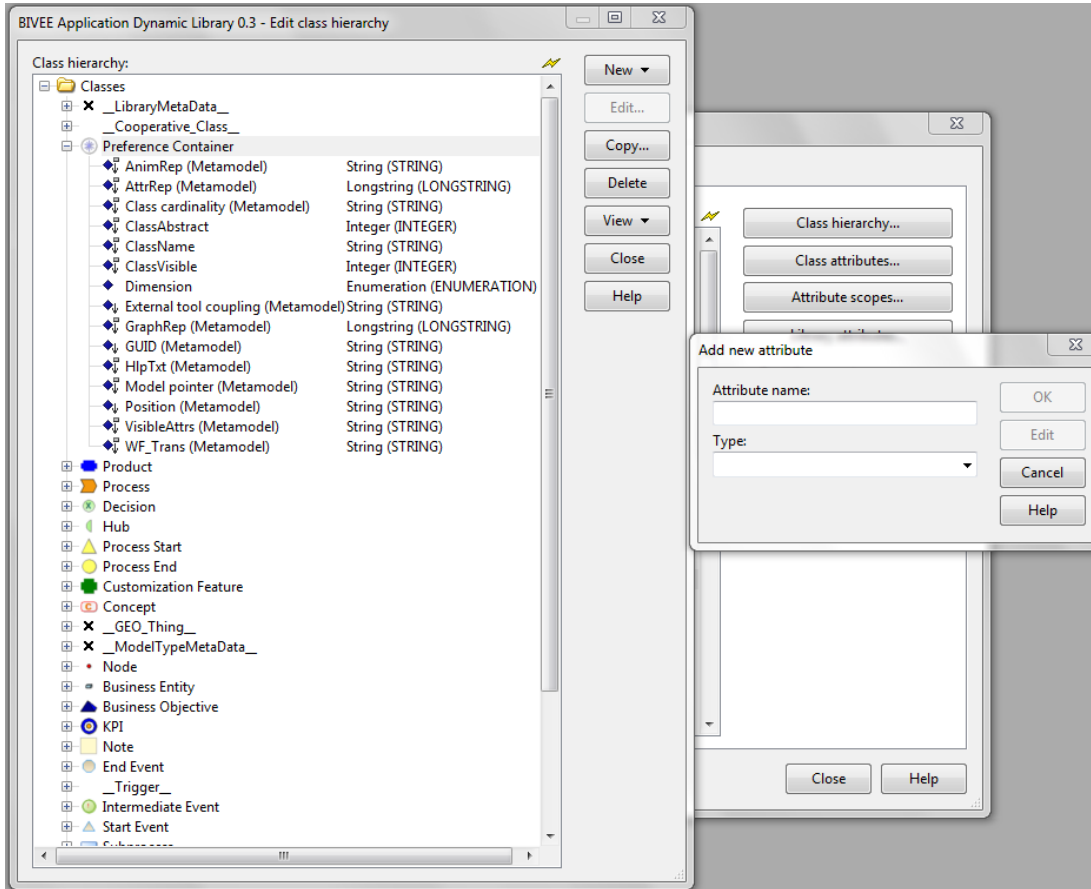
Define ER-Classes



Make new classes:

1. Preference Container
2. Product
3. Process
4. Decision
5. Hub
6. Process Start
7. Process End
8. Customization Feature
9. Business Entity
10. Business Objective
11. KPI
12. Note
13. End Event
14. Intermediate Event
15. Start Event
16. Subprocess
17. Activity
18. Task
19. Actor
20. Gateway
21. Knowledge Resource

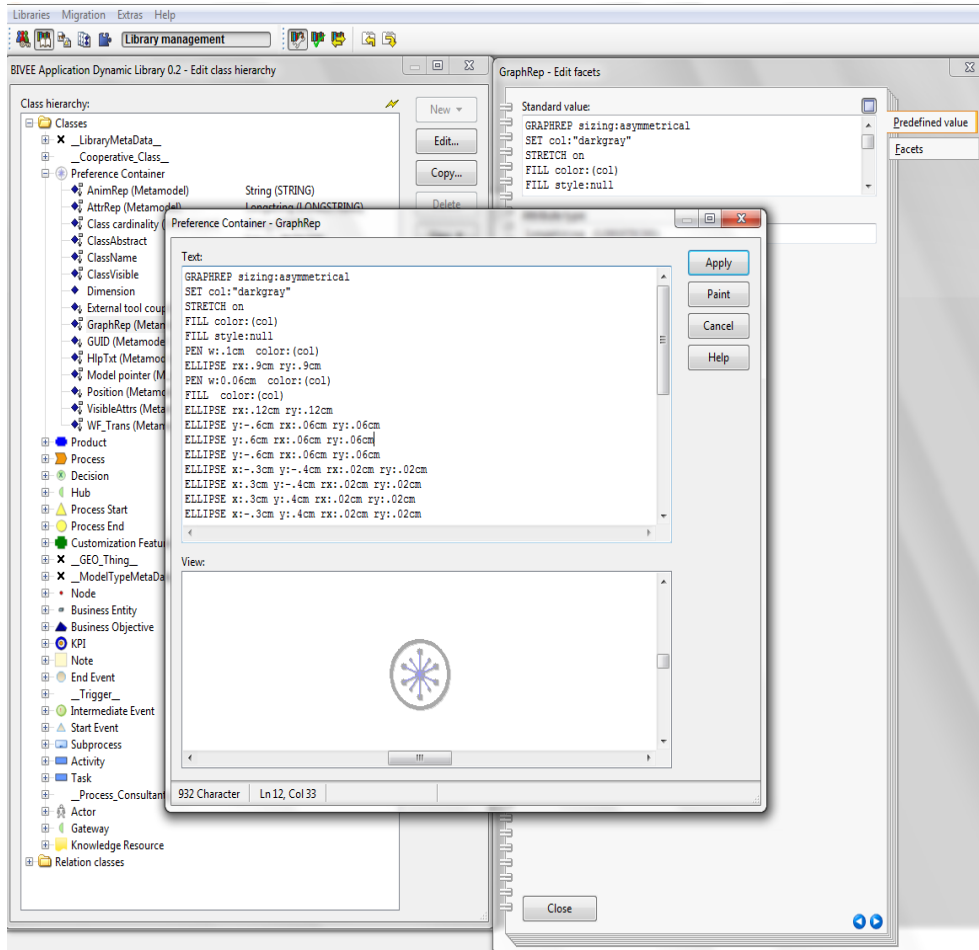
Attribute Definition



New Attribute

1. Select Class in which the new attribute has to be added
2. Add new attribute
3. Attribute name “<Attr_Name>”
4. Choose Type:
 - Attribute profile reference
 - Date
 - Datetime
 - Enumeration
 - Enumerationlist
 - Expression
 - Floating number
 - Integer
 - Intermodel reference
 - Longstring
 - Programcall
 - String
 - Table
 - Time

Implement GRAPHREP



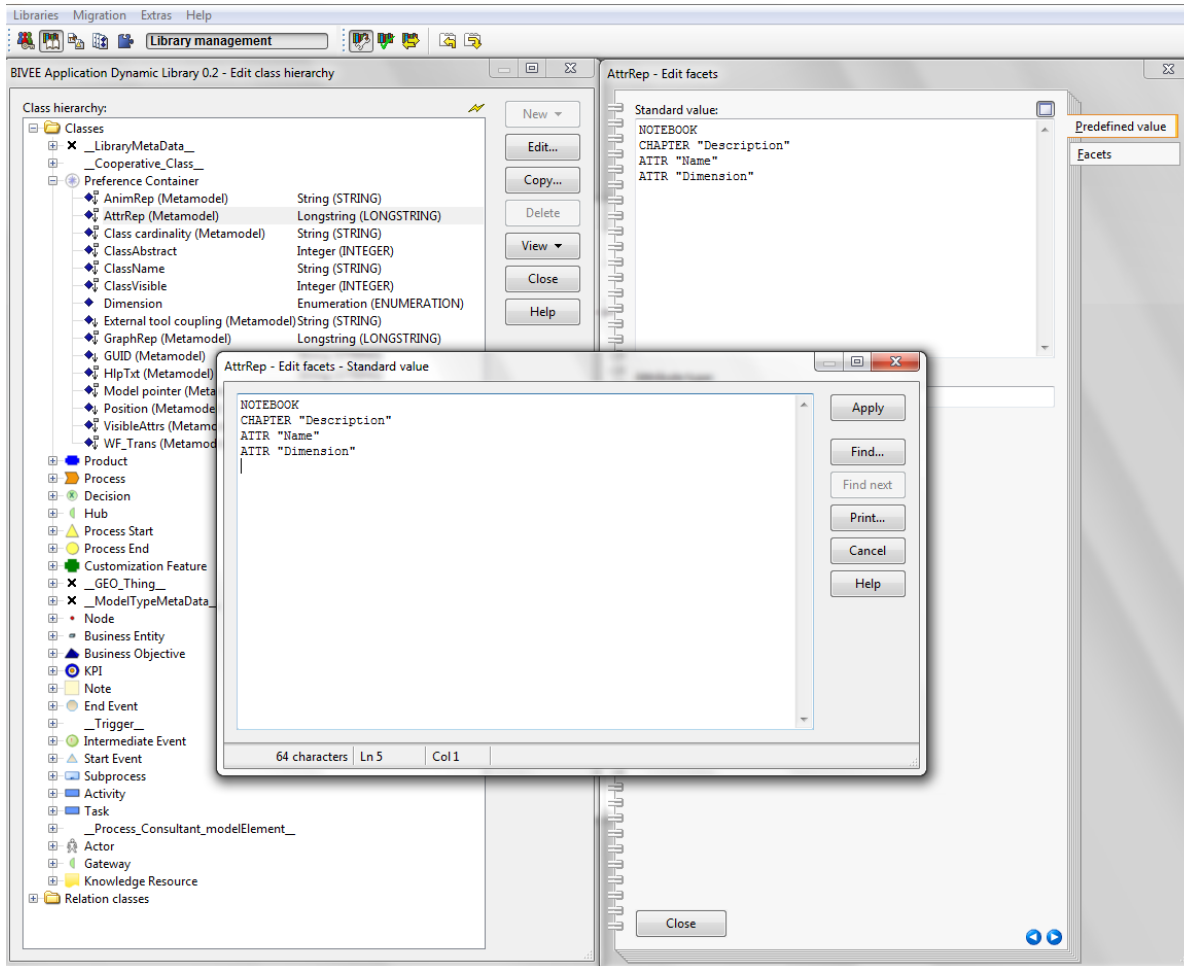
Implement GRAPHREP:

1. Edit Attribute GRAPHREP
2. Open GRAPHREP Editor
3. Write GRAPHREP Code in Text field
4. View current GRAPHREP with “Paint”
5. Store the GRAPHREP with “Apply”

All GraphReps of the classes can be found in the GraphRep Repository of ADOxx.org:

<http://www.adoxx.org/live/adoxx-graphrep-repository>

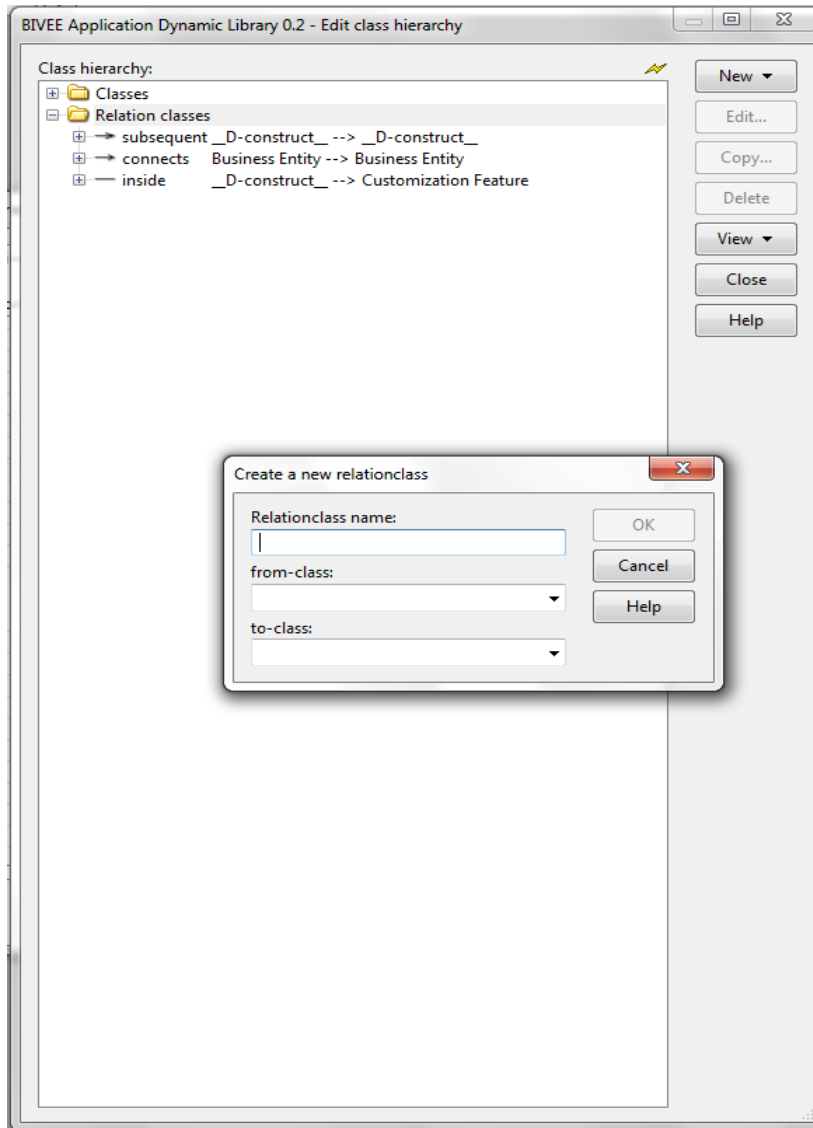
Implement ATTRREP



Implement ATTRREP

1. Select Class
2. Edit ATTRREP Attribute
3. Define NOTEBOOK
 - Chapter
 - ATTR
 - Group
 - ctrltype

Definition of RELATIONCLASS

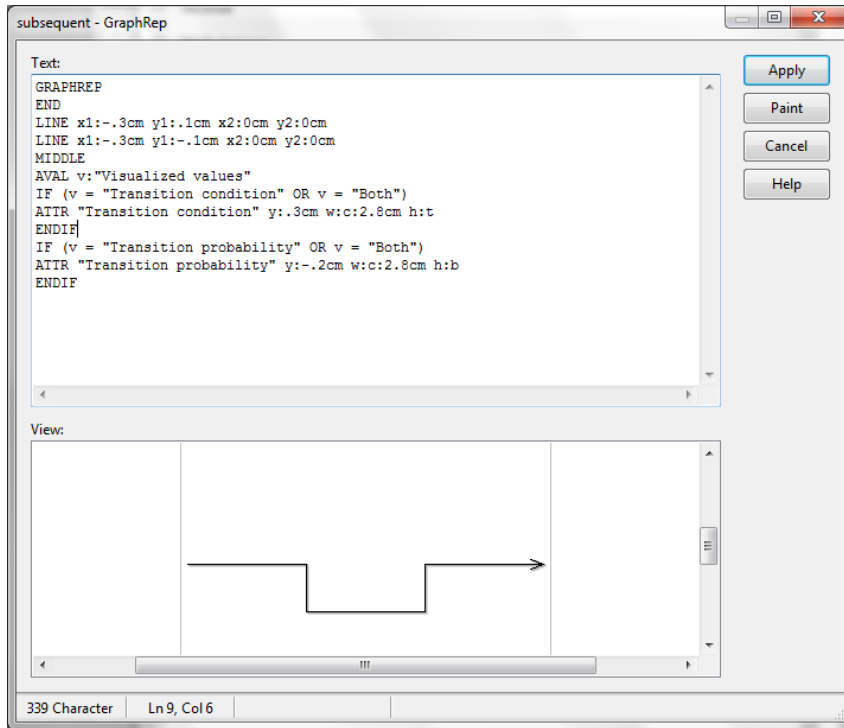


Define RELATIONCLASS:

- “subsequent”
- “connects”
- “inside”

1. Click new RelationClass
2. Define:
 - Name
 - From-class
 - To-class

Implement RELATION GRAPHREP



Define RELATION GRAPHREP:

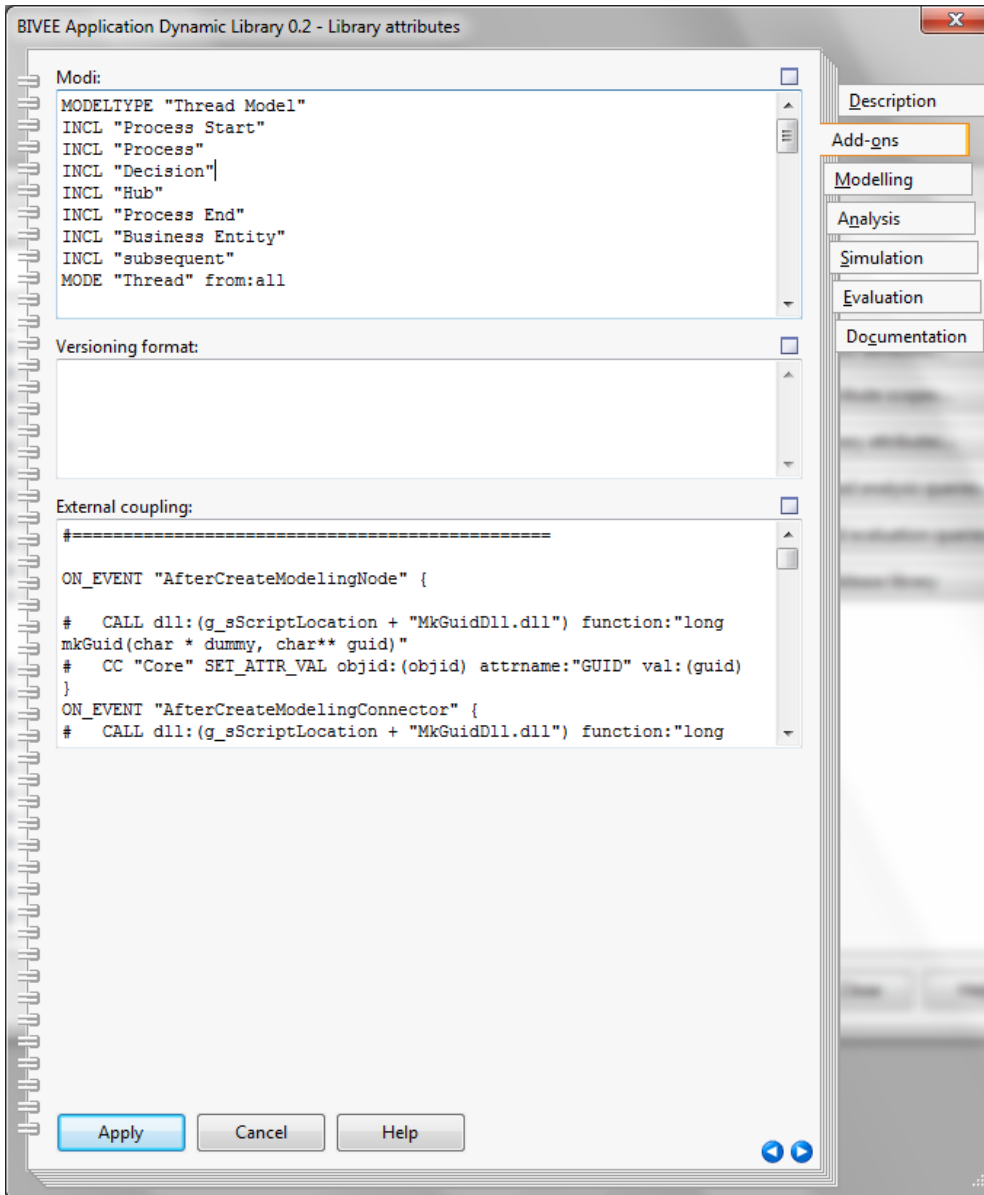
1. Edit Attribute GRAPHREP
2. Open GRAPHREP Editor
3. Write GRAPHREP Code in Text field
4. View current GRAPHREP with "Paint"
5. Store the GRAPHREP with "Apply"

All GraphReps of the relation classes can be found in the GraphRep Repository of ADOxx.org:

<http://www.adoxx.org/live/adoxx-graphrep-repository>

```
GRAPHREP
END
LINE x1:-.3cm y1:.1cm x2:0cm y2:0cm
LINE x1:-.3cm y1:-.1cm x2:0cm y2:0cm
MIDDLE
AVAL v:"Visualized values"
IF (v = "Transition condition" OR v = "Both")
ATTR "Transition condition" y:.3cm w:c:2.8cm h:t
ENDIF
IF (v = "Transition probability" OR v = "Both")
ATTR "Transition probability" y:-.2cm w:c:2.8cm h:b
ENDIF
```


Modeltype: Inclusion of Classes



Define the Model-Type:

1. Click "Library attribute" of the ER-library
2. Go to "Add-on" chapter
3. Define the Modeltype in the Modi textfield.

4. MODELTYPE "Thread Model"

Include classes:

```
INCL "Process Start"
INCL "Process"
INCL "Decision"
INCL "Hub"
INCL "Process End"
INCL "Business Entity"
INCL "subsequent"
MODE "Thread" from:all
```

```
MODELTYPE "Preferences Pool Model"
INCL "Preference Container"
```

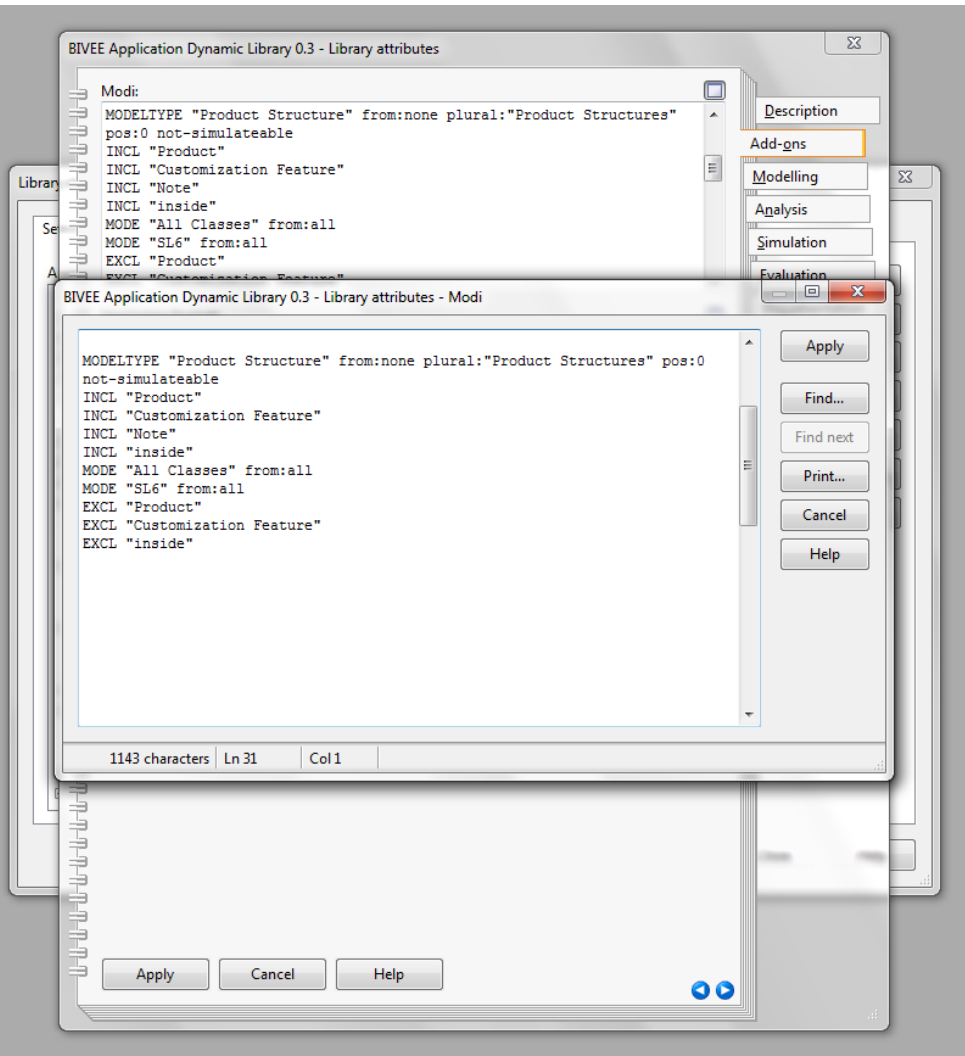
Modeltype: Inclusion of Classes



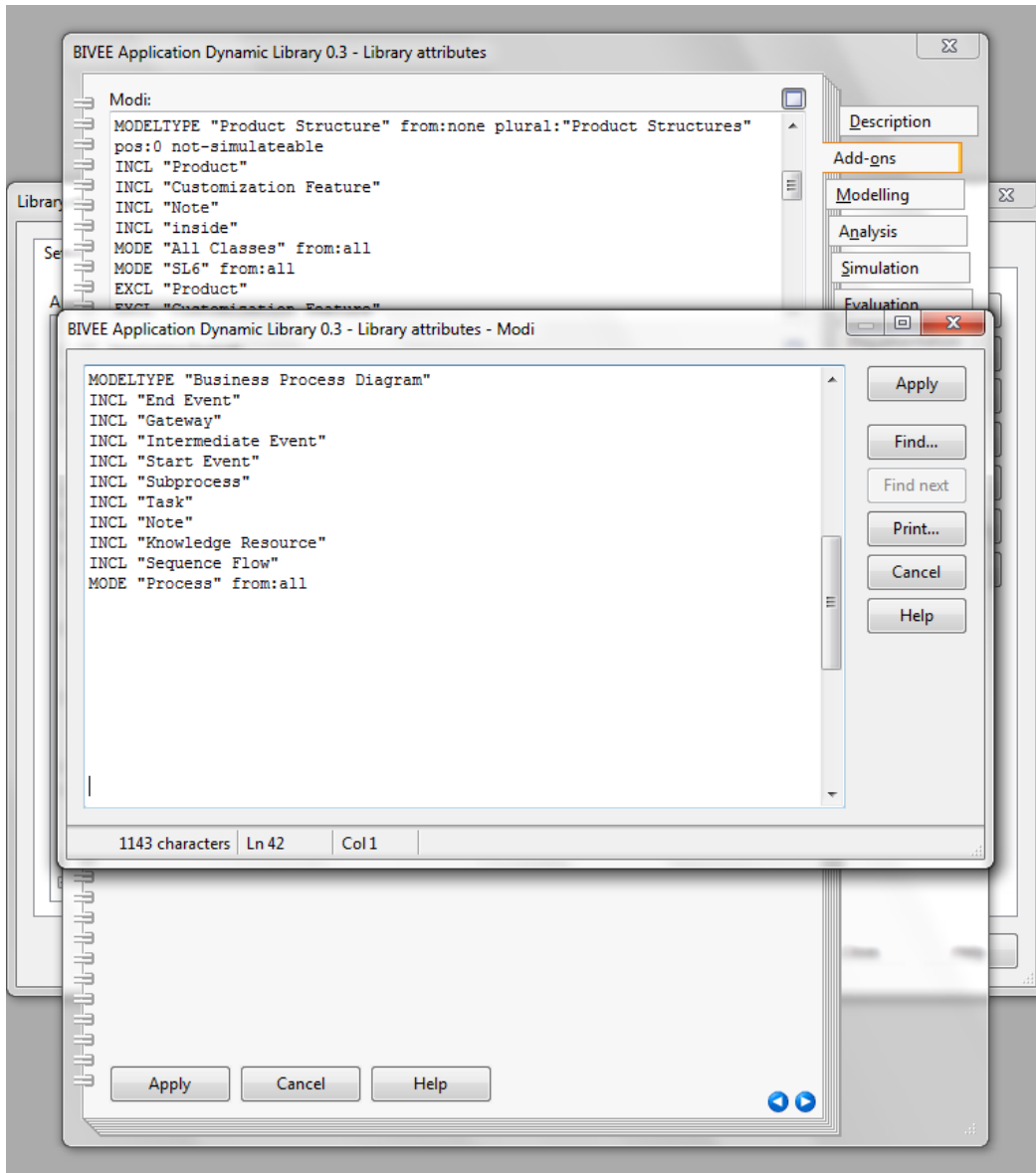
Define the Model-Type:

1. Click "Library attribute" of the ER-library
2. Go to "Add-on" chapter
3. Define the Modeltype in the Modi textfield.
4.

```
MODELTYPE "Product Structure" from:none plural:"Product Structures" pos:0 not-simulateable
INCL "Product"
INCL "Customization Feature"
INCL "Note"
INCL "inside"
MODE "All Classes" from:all
MODE "SL6" from:all
EXCL "Product"
EXCL "Customization Feature"
EXCL "inside"
```



Modeltype: Inclusion of Classes



Define the Model-Type:

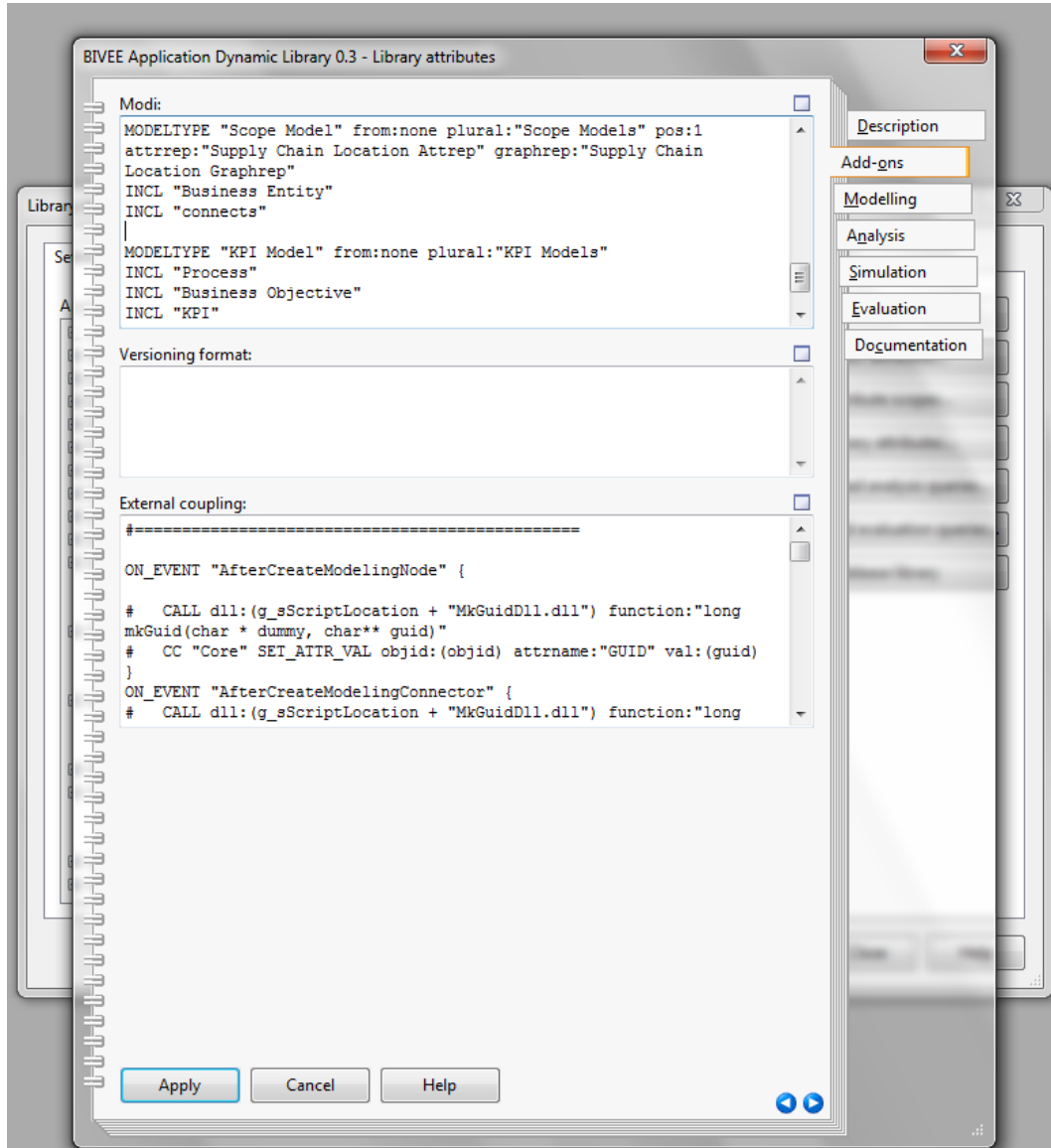
1. Click "Library attribute" of the ER-library
2. Go to "Add-on" chapter
3. Define the Modeltype in the Modi textfield.

4. MODELTYPE "Business Process Diagram"

```
INCL "End Event"  
INCL "Gateway"  
INCL "Intermediate Event"  
INCL "Start Event"  
INCL "Subprocess"  
INCL "Task"  
INCL "Note"  
INCL "Knowledge Resource"  
INCL "Sequence Flow"  
MODE "Process" from:all
```

```
MODELTYPE "Scope Model" from:none  
plural:"Scope Models" pos:1 attrrep:"Supply Chain  
Location Attrep" graphrep:"Supply Chain Location  
Graphrep"  
INCL "Business Entity"  
INCL "connects"
```

Modeltype: Inclusion of Classes



Define the Model-Type:

1. Click "Library attribute" of the ER-library
2. Go to "Add-on" chapter
3. Define the Modeltype in the Modi textfield.
- 4.

```
MODELTYPE "KPI Model" from:none plural:"KPI Models"  
INCL "Process"  
INCL "Business Objective"  
INCL "KPI"
```



Further Questions?



www.adoxx.org

tutorial@adoxx.org

